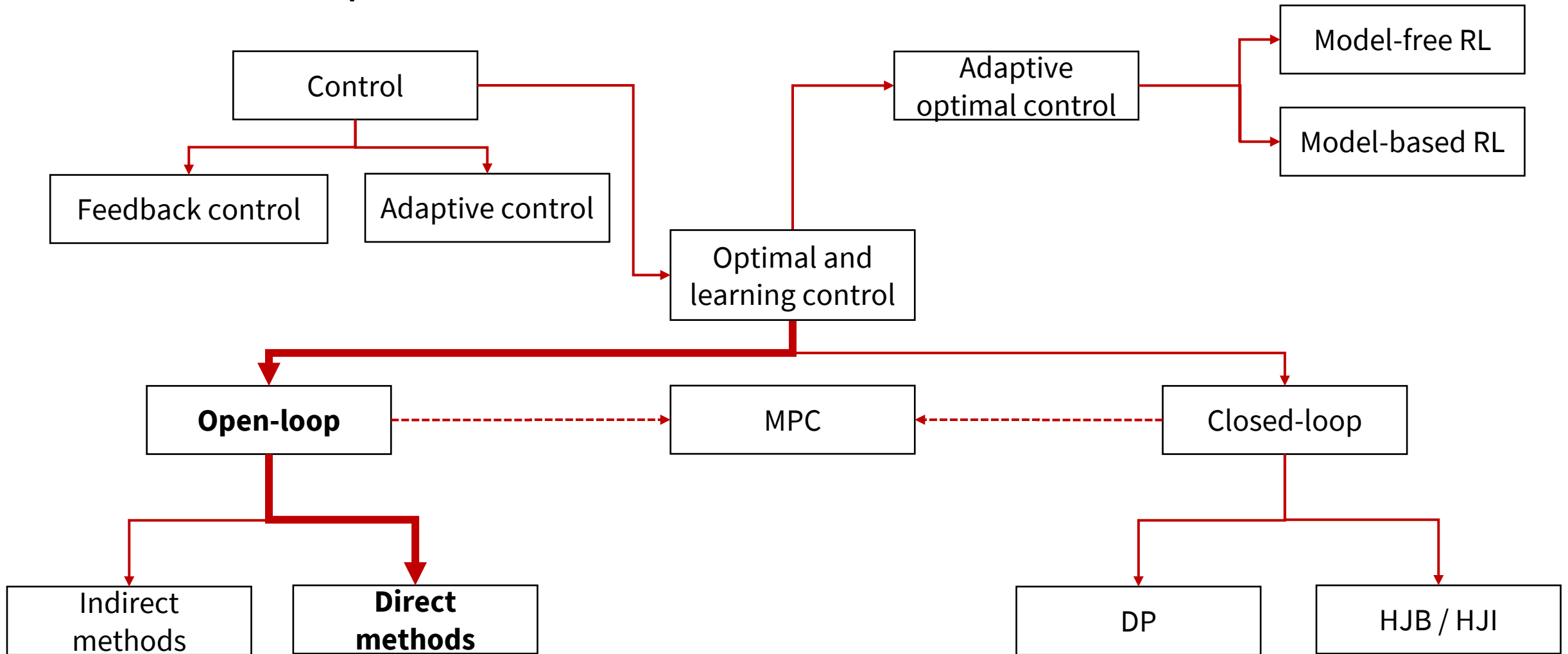# AA203
Optimal and Learning-based Control

Direct methods for optimal control, sequential convex programming (SCP)

Roadmap

Optimal control problem

$$\min \quad \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt$$

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f]$$

(**OCP**)

$$\mathbf{x}(0) = \mathbf{x}_0$$
$$\mathbf{x}(t_f) \in M_f = \{\mathbf{x} \in \mathbb{R}^n : F(\mathbf{x}) = 0\}$$

$$\mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; t \in [0, t_f]$$

For simplicity:
- We assume the terminal cost h is equal to 0
- We assume $t_0 = 0$

- Indirect Methods:
  1. Apply necessary conditions for optimality to (**OCP**)
  2. Solve a two-point boundary value problem

- Direct Methods:
  1. Transcribe (**OCP**) into a nonlinear, constrained optimization problem
  2. Solve the optimization problem via nonlinear programming

Direct methods

Resources:

- Notes Chapter 5 and references therein, and also:
  - Rao A. V., "A survey of numerical methods for optimal control," 2009.
  - Kelly, M., "An Introduction to Trajectory Optimization," 2017.

Transcription methods

Optimization: what are the decision variables?

1. State and control parameterization methods
    - "Collocation"/"simultaneous"

2. Control parameterization methods
    - "Shooting"

Transcription into nonlinear programming
(state and control parametrization method)

(**OCP**)

$$\min \quad \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt$$

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f]$$

$$\mathbf{x}(0) = \mathbf{x}_0$$

$$\mathbf{x}(t_f) \in M_f = \{\mathbf{x} \in \mathbb{R}^n : F(\mathbf{x}) = 0\}$$

$$\mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; t \in [0, t_f]$$

$$\longrightarrow$$

(**NLOP**)

$$\min_{(\mathbf{x}_i, \mathbf{u}_i)} \sum_{i=0}^{N-1} h_i g(\mathbf{x}_i, \mathbf{u}_i, t_i)$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i + h_i \mathbf{f}(\mathbf{x}_i, \mathbf{u}_i, t_i), \qquad i = 0, \dots, N-1$$

$$\mathbf{u}_i \in U, i = 0, \dots, N-1, \qquad F(\mathbf{x}_N) = 0$$

Forward Euler time discretization:

1. Select a discretization $0 = t_0 < t_1 < \cdots < t_N = t_f$ for the interval $[0, t_f]$ and, for every $i = 0, \dots, N-1$, define $\mathbf{x}_i \sim \mathbf{x}(t)$, $\mathbf{u}_i \sim \mathbf{u}(t)$, $t \in [t_i, t_{i+1})$ and $\mathbf{x}_0 \sim \mathbf{x}(0)$

2. By denoting $h_i = t_{i+1} - t_i$, (**OCP**) is transcribed into the following nonlinear, constrained optimization problem
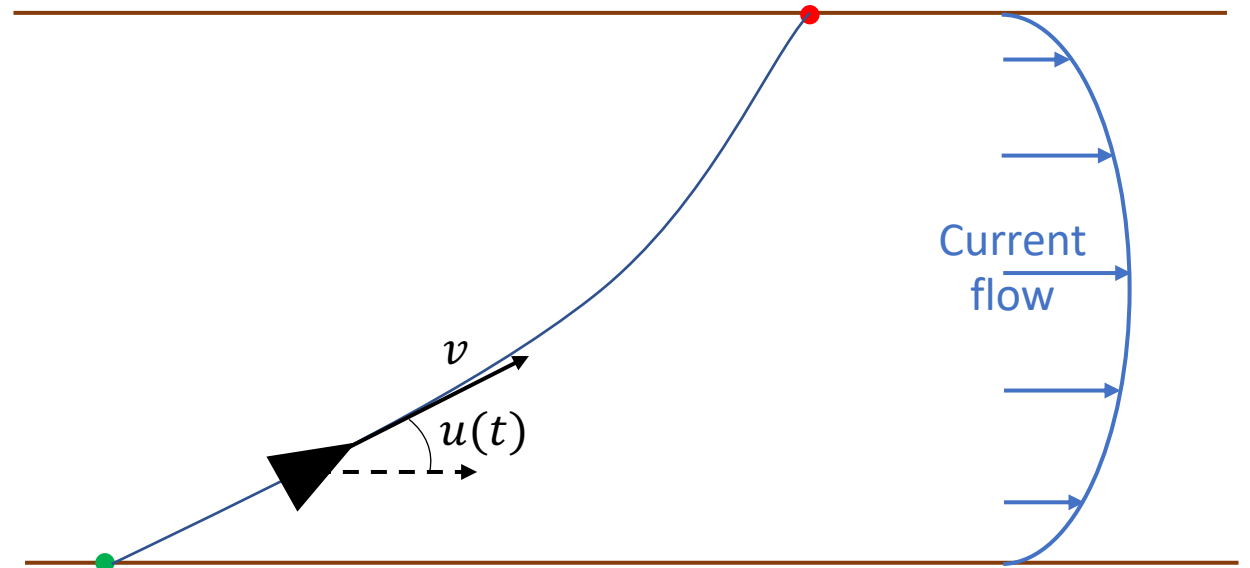
Illustrative example: Zermelo's Problem

(**OCP**)

$$\min \quad \int_0^{t_f} u(t)^2 \, dt$$

$$\dot{x}(t) = v \cos\big(u(t)\big) + \text{flow}\big(y(t)\big), t \in [0, t_f]$$

$$\dot{y}(t) = v \sin\big(u(t)\big), \ t \in [0, t_f]$$

$$(x, y)(0) = 0, \ (x, y)(t_f) = (M, \ell)$$

$$|u(t)| \leq u_{max}, \ t \in [0, t_f]$$
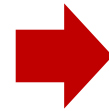
v

$u(t)$

Current flow

Example: Zermelo's Problem
(state and control parametrization method)

- Transcribe optimal control problem into a non-linear program, and solve it via `fmincon` (MATLAB), `scipy.optimize.minimize` (python), etc.
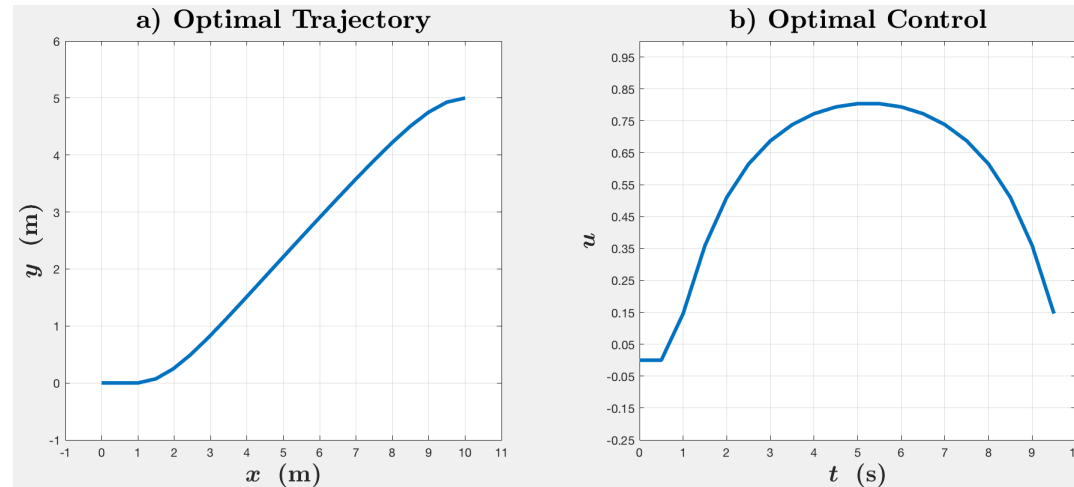
(**OCP**)
$$\min \int_0^{t_f} u(t)^2 \, dt$$
$$\dot{x}(t) = v \cos\big(u(t)\big) + \text{flow}\big(y(t)\big), t \in [0, t_f]$$
$$\dot{y}(t) = v \sin\big(u(t)\big), \ t \in [0, t_f]$$
$$(x, y)(0) = 0, \ (x, y)(t_f) = (M, \ell)$$
$$|u(t)| \le u_{max}, \ t \in [0, t_f]$$
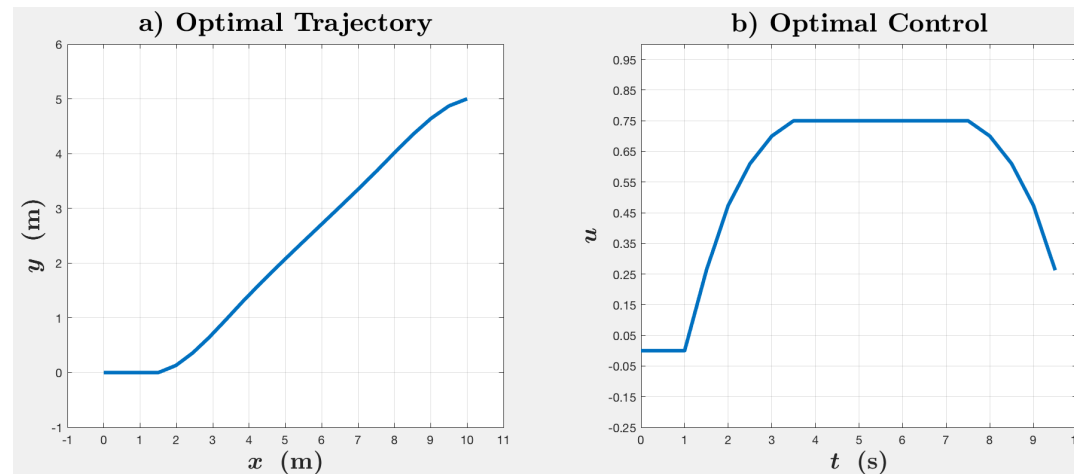
(**NLOP**)
$$\min_{(x_i, u_i)} \sum_{i=0}^{N-1} h \, u_i^2$$
$$x_{i+1} = x_i + h\big(v \cos(u_i) + \text{flow}(y_i)\big)$$
$$y_{i+1} = y_i + h \, v \sin(u_i), \, |u_i| \le u_{max}$$
$$(x_0, y_0) = 0, \, (x_N, y_N) = (M, \ell)$$

Results

$|u(t)| \leq 1$
(effectively, no control constraint)

$|u(t)| \leq 0.75$

AA 203 | Lecture 6

Transcription into nonlinear programming
(control parametrization method)

$$\min \quad \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt$$

(OCP)

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f]$$

$$\mathbf{x}(0) = \mathbf{x}_0$$

$$\mathbf{x}(t_f) \in M_f = \{\mathbf{x} \in \mathbb{R}^n : F(\mathbf{x}) = 0\}$$

$$\mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; t \in [0, t_f]$$

(NLOP-C) $\quad \min_{\mathbf{u}_i} \sum_{i=0}^{N-1} h_i g(\mathbf{x}(t_i), \mathbf{u}_i, t_i)$

$$\mathbf{u}_i \in U, i = 0, \dots, N-1, \qquad F(\mathbf{x}(t_N)) = 0$$

where each $\mathbf{x}(t_i)$ is recursively computed via
$$\mathbf{x}(t_{i+1}) = \mathbf{x}(t_i) + h_i \mathbf{f}(\mathbf{x}(t_i), \mathbf{u}_i, t_i), i = 0, \dots, N-1$$

Time and control discretization:

1. Select a discretization $0 = t_0 < t_1 < \cdots < t_N = t_f$ for the interval $[0, t_f]$ and, for every $i = 0, \dots, N-1$, define $\mathbf{u}_i \sim \mathbf{u}(t), \; t \in [t_i, t_{i+1})$

2. By denoting $h_i = t_{i+1} - t_i$, **(OCP)** is transcribed into the following nonlinear, constrained optimization problem

Example: Zermelo's Problem
(control parametrization method)

- Transcribe optimal control problem into a non-linear program, and solve it via `fmincon` (MATLAB), `scipy.optimize.minimize` (python), etc.

(**OCP**)
$$\min \int_0^{t_f} u(t)^2 \, dt$$
$$\dot{x}(t) = v\cos\big(u(t)\big) + \text{flow}\big(y(t)\big), t \in [0, t_f]$$
$$\dot{y}(t) = v\sin\big(u(t)\big), \ t \in [0, t_f]$$
$$(x, y)(0) = 0, \ (x, y)(t_f) = (M, \ell)$$
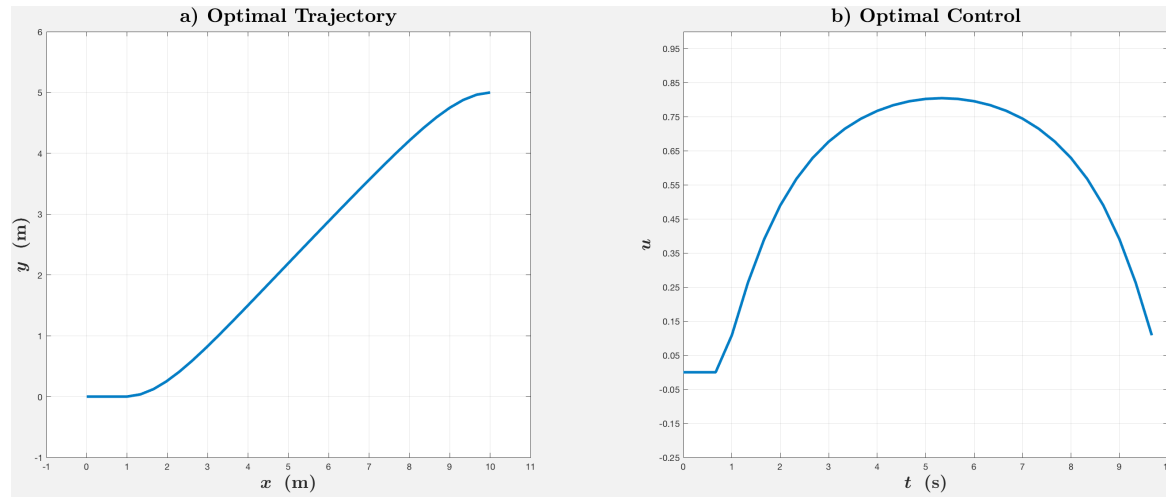$$|u(t)| \leq u_{max}, \ t \in [0, t_f]$$

(**NLOP-C**)
$$\min_{u_i} \sum_{i=0}^{N-1} h \, u_i^2$$
$$(x, y)(t_N) = (M, \ell), \quad |u_i| \leq u_{max}$$

where, recursively:
$$x_N = x_0 + h \sum_{i=0}^{N-1} \big(v\cos(u_i) + \text{flow}(y_i)\big),$$
$$y_i = y_0 + h \sum_{j=0}^{i} v\sin(u_j)$$

Results

a) Optimal Trajectory   b) Optimal Control

$|u(t)| \leq 1$
(effectively, no control constraint)

a) Optimal Trajectory   b) Optimal Control

$|u(t)| \leq 0.75$

Example: Zermelo's Problem

(OCP)

$$\min \int_0^{t_f} u(t)^2 \, dt$$
$$\dot{x}(t) = v \cos(u(t)) + \text{flow}(y(t)), t \in [0, t_f]$$
$$\dot{y}(t) = v \sin(u(t)), \ t \in [0, t_f]$$
$$(x, y)(0) = 0, \ (x, y)(t_f) = (M, \ell)$$
$$|u(t)| \le u_{max}, \ t \in [0, t_f]$$

(NLOP)

$$\min_{(x_i, u_i)} \sum_{i=0}^{N-1} h \, u_i^2$$
$$x_{i+1} = x_i + h(v \cos(u_i) + \text{flow}(y_i))$$
$$y_{i+1} = y_i + h \, v \sin(u_i), \ |u_i| \le u_{max}$$
$$(x_0, y_0) = 0, \ (x_N, y_N) = (M, \ell)$$

Direct Transcription

(NLOP-C)

$$\min_{u_i} \sum_{i=0}^{N-1} h \, u_i^2$$
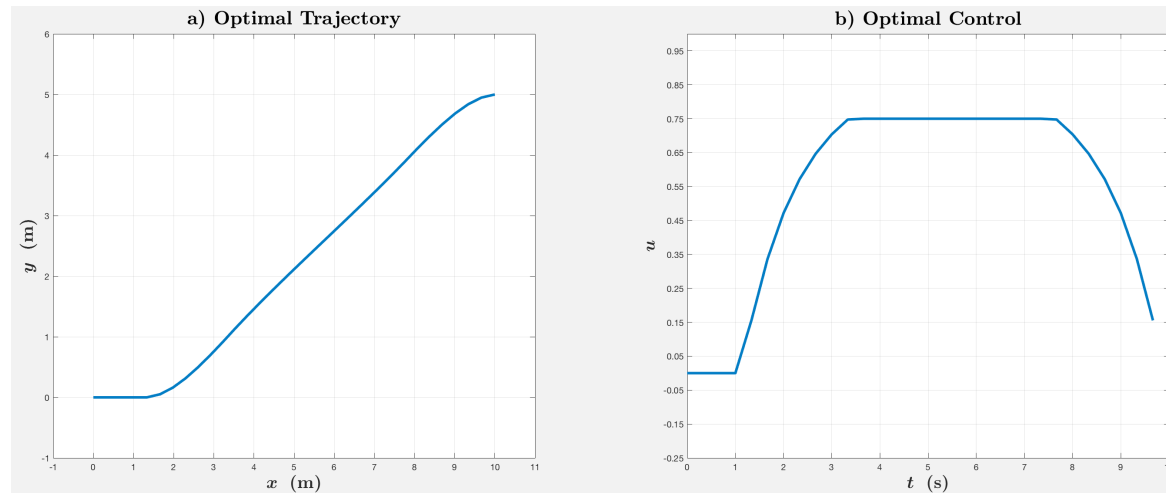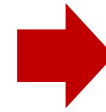$$(x, y)(t_N) = (M, \ell), \quad |u_i| \le u_{max}$$

where, recursively:

$$x_N = x_0 + h \sum_{i=0}^{N-1} (v \cos(u_i) + \text{flow}(y_i))$$
$$y_i = y_0 + h \sum_{j=0}^{i} v \sin(u_j)$$

Direct Shooting

Transcription methods: extensions

- Multiple shooting
  - Hybrid of simultaneous / (single) shooting methods

- Alternative trajectory parameterizations
  - Euler integration (above): piecewise linear effective state trajectory (C^0), zero-order hold control trajectory
  - Hermite-Simpson collocation (see [Notes §5.2.1](#)): piecewise cubic effective state trajectory (C^1), first-order hold control trajectory
    - Dynamics constraint is enforced at "collocation points," exact form is derived by implicit integration
  - Pseudospectral methods: global polynomial basis functions (instead of piecewise polynomials)
  - Shooting methods: higher-order integration schemes (e.g., [RK4](#))
    - Dynamics constraint is enforced by explicit integration

Sequential Convex Programming

$$(\textbf{LOCP})_1 \quad \begin{array}{l} \min \quad \displaystyle\int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt \\[6pt] \color{red}{\dot{\mathbf{x}}(t) = \mathbf{f}_1(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f]} \\[4pt] \mathbf{x}(0) = \mathbf{x}_0, \qquad \mathbf{x}(t_f) = \mathbf{x}_f \\[4pt] \mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; \; t \in [0, t_f] \end{array}$$

The sources of nonconvexities are the dynamics and (possibly) the cost. Idea: linearize (and convexify) them around nominal trajectories!

1. Assume that g is convex. Let $\big(\mathbf{x}_0(\cdot), \mathbf{u}_0(\cdot)\big)$ be a nominal tuple of trajectory and control. $\big(\mathbf{x}_0(\cdot), \mathbf{u}_0(\cdot)\big)$ does not need to be feasible!

2. Linearize $\mathbf{f}$ around $\big(\mathbf{x}_0(\cdot), \mathbf{u}_0(\cdot)\big)$:

$$\mathbf{f}_1(\mathbf{x}, \mathbf{u}, t) = \mathbf{f}(\mathbf{x}_0(t), \mathbf{u}_0(t), t) + \frac{\partial \mathbf{f}}{\partial \mathbf{x}}(\mathbf{x}_0(t), \mathbf{u}_0(t), t)(\mathbf{x} - \mathbf{x}_0(t)) + \frac{\partial \mathbf{f}}{\partial \mathbf{u}}(\mathbf{x}_0(t), \mathbf{u}_0(t), t)(\mathbf{u} - \mathbf{u}_0(t))$$

3. Solve the new problem $(\textbf{LOCP})_1$ for $\big(\mathbf{x}_1(\cdot), \mathbf{u}_1(\cdot)\big)$

Sequential Convex Programming

$$\min \quad \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt$$

$$(\textbf{LOCP})_{k+1} \quad \begin{aligned} &\dot{\mathbf{x}}(t) = \mathbf{f}_{k+1}(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f] \\ &\mathbf{x}(0) = \mathbf{x}_0, \qquad \mathbf{x}(t_f) = \mathbf{x}_f \\ &\mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; t \in [0, t_f] \end{aligned}$$

The sources of nonconvexities are the dynamics and (possibly) the cost. Idea: linearize (and convexify) them around nominal trajectories!

4. Iterate this procedure until convergence is achieved: linearize $\mathbf{f}$ around the solution $\big(\mathbf{x}_k(\cdot), \mathbf{u}_k(\cdot)\big)$ at iteration k:

$$\mathbf{f}_{k+1}(\mathbf{x}, \mathbf{u}, t) = \mathbf{f}(\mathbf{x}_k(t), \mathbf{u}_k(t), t) + \frac{\partial \mathbf{f}}{\partial \mathbf{x}}(\mathbf{x}_k(t), \mathbf{u}_k(t), t)(\mathbf{x} - \mathbf{x}_k(t)) + \frac{\partial \mathbf{f}}{\partial \mathbf{u}}(\mathbf{x}_k(t), \mathbf{u}_k(t), t)(\mathbf{u} - \mathbf{u}_k(t))$$

and solve the problem $(\textbf{LOCP})_{k+1}$ for $\big(\mathbf{x}_{k+1}(\cdot), \mathbf{u}_{k+1}(\cdot)\big)$

Sequential Convex Programming

$$\text{(LOCP)}_{k+1} \quad \begin{aligned} \min \quad & \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \ dt \\ & \dot{\mathbf{x}}(t) = \mathbf{f}_{k+1}(\mathbf{x}(t), \mathbf{u}(t), t), \ t \in [0, t_f] \\ & \mathbf{x}(0) = \mathbf{x}_0, \qquad \mathbf{x}(t_f) = \mathbf{x}_f \\ & \mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \ \ t \in [0, t_f] \end{aligned}$$

Discretize and solve a convex problem at each iteration

1. Select a discretization $0 = t_0 < t_1 < \cdots < t_N = t_f$ for the interval $[0, t_f]$ and, for every $i = 0, \ldots, N-1$, define $\mathbf{x}_{i+1} \sim \mathbf{x}(t), \ \mathbf{u}_i \sim \mathbf{u}(t), \ t \in (t_i, t_{i+1}]$ and $\mathbf{x}_0 \sim \mathbf{x}(0)$

2. By denoting $h_i = t_{i+1} - t_i$, (LOCP)_{k+1} is transcribed into the following convex optimization problem
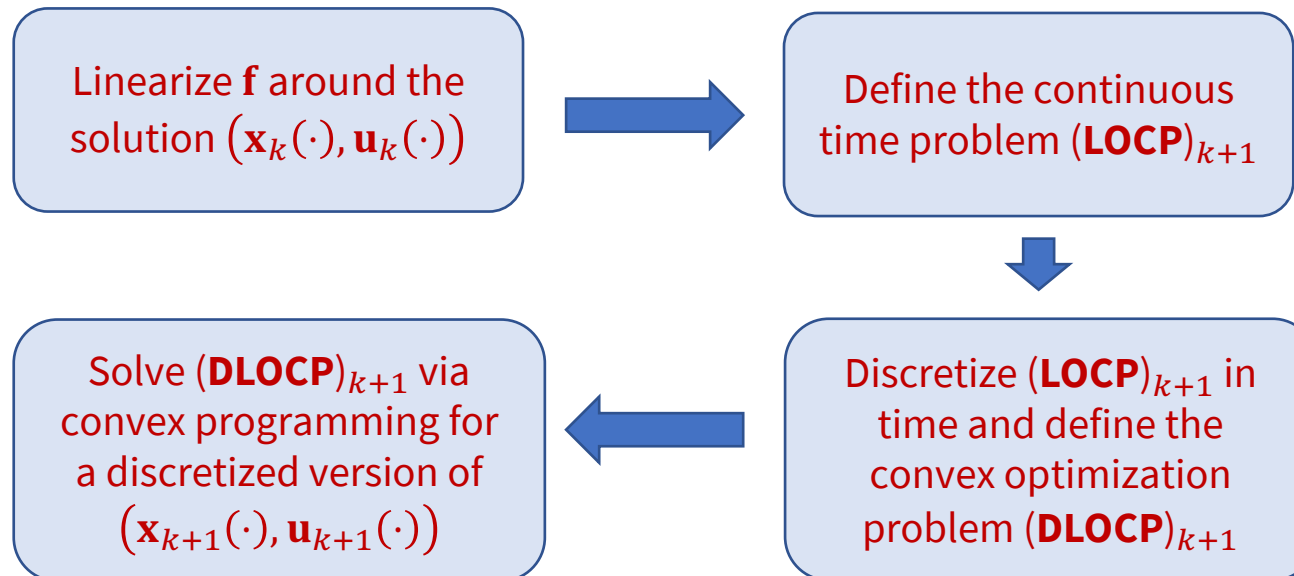
$$\text{(DLOCP)}_{k+1} \quad \begin{aligned} \min_{(\mathbf{x}_i, \mathbf{u}_i)} \quad & \sum_{i=0}^{N-1} h_i g(\mathbf{x}_i, \mathbf{u}_i, t_i) \\ & \mathbf{x}_{i+1} = \mathbf{x}_i + h_i \mathbf{f}_{k+1}(\mathbf{x}_i, \mathbf{u}_i, t_i), \ i = 0, \ldots, N-1 \\ & \mathbf{u}_i \in U, i = 0, \ldots, N-1, \qquad \mathbf{x}_N = \mathbf{x}_f \end{aligned}$$
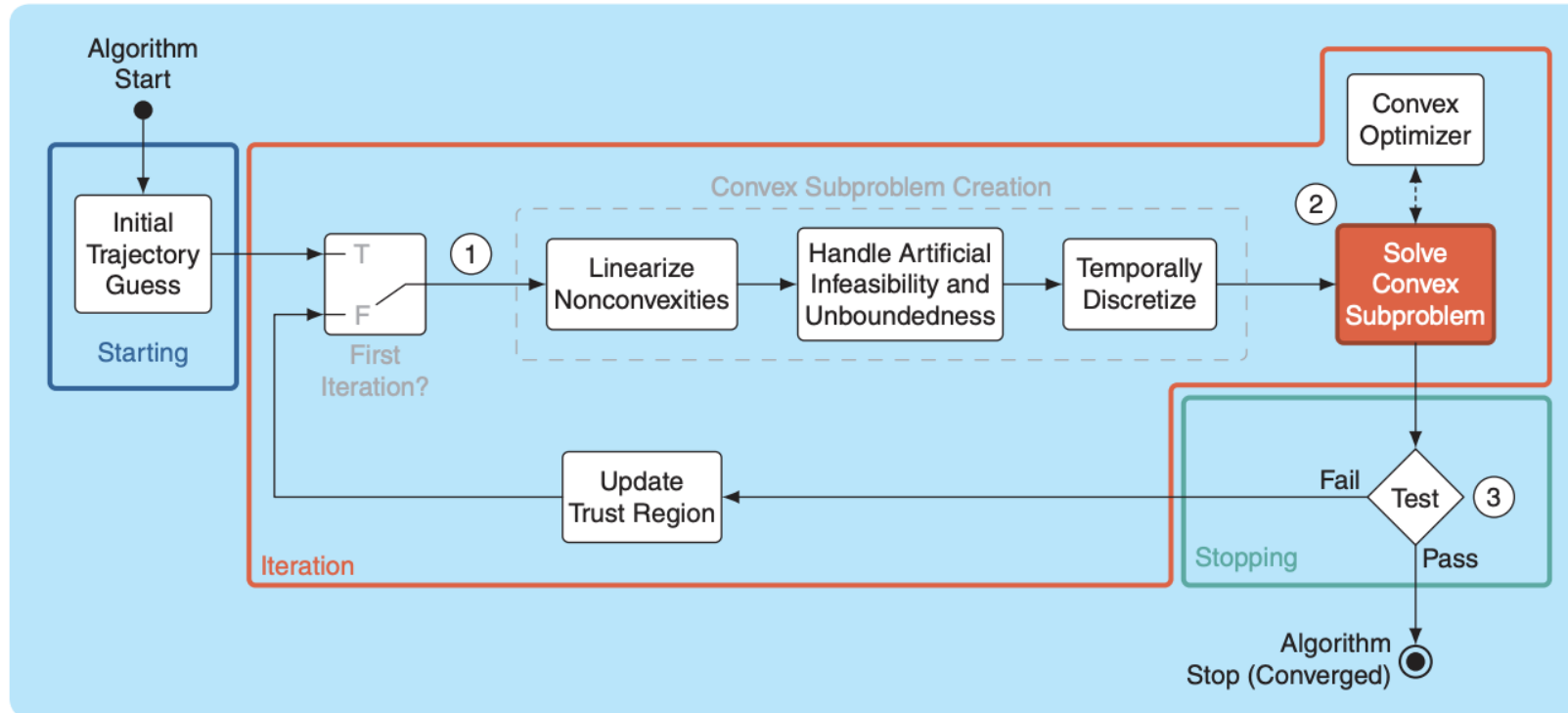
Sequential Convex Programming

$$\min \quad \int_0^{t_f} g(\mathbf{x}(t), \mathbf{u}(t), t) \; dt$$

$(\textbf{LOCP})_{k+1}$
$$\dot{\mathbf{x}}(t) = \mathbf{f}_{k+1}(\mathbf{x}(t), \mathbf{u}(t), t), \; t \in [0, t_f]$$
$$\mathbf{x}(0) = \mathbf{x}_0, \qquad \mathbf{x}(t_f) = \mathbf{x}_f$$
$$\mathbf{u}(t) \in U \subseteq \mathbb{R}^m, \; t \in [0, t_f]$$

$(\textbf{DLOCP})_{k+1}$
$$\min_{(\mathbf{x}_i, \mathbf{u}_i)} \sum_{i=0}^{N-1} h_i g(\mathbf{x}_i, \mathbf{u}_i, t_i)$$
$$\mathbf{x}_{i+1} = \mathbf{x}_i + h_i \mathbf{f}_{k+1}(\mathbf{x}_i, \mathbf{u}_i, t_i), i = 0, \dots, N-1$$
$$\mathbf{u}_i \in U, i = 0, \dots, N-1, \qquad \mathbf{x}_N = \mathbf{x}_f$$

SCP Methodology: at each iteration k,

Linearize $\mathbf{f}$ around the solution $\big(\mathbf{x}_k(\cdot), \mathbf{u}_k(\cdot)\big)$

→

Define the continuous time problem $(\textbf{LOCP})_{k+1}$

↓

Discretize $(\textbf{LOCP})_{k+1}$ in time and define the convex optimization problem $(\textbf{DLOCP})_{k+1}$

←

Solve $(\textbf{DLOCP})_{k+1}$ via convex programming for a discretized version of $\big(\mathbf{x}_{k+1}(\cdot), \mathbf{u}_{k+1}(\cdot)\big)$

Sequential Convex Programming

Direct Methods in Practice

"As you begin to play with these algorithms on your own problems, you might feel like you're on an emotional roller-coaster." – Russ Tedrake

- Better initial guess trajectories ("warm-starting" the optimization, as seen in `zermelo_simultaneous`)

- Cost function/constraint tuning (as seen in `zermelo_scp`)
  - Penalty methods; augmented Lagrangian-based solvers

Next time

- Dynamic programming
- Discrete LQR