

# Linear, Quadratic, and Mixed-Integer Linear Programming: Theory and Applications to Optimal Control

James Harrison (with some slides from Marco Pavone)

Stanford University

# Optimization Approaches for Optimal Control

Today:

- Linear programming
- Quadratic programming
- Convex optimization
- Mixed integer linear programming (MILP)

# Linear programming

---

## Tools:

- Huge number of applications (e.g., production planning, pattern classification, multi-commodity flow problems, path planning)
- Can be solved very efficiently on huge problem instances (millions of variables and constraints)
- Popular solvers: **CPLEX**, MATLAB (`linprog`), GLPK

## The problem:

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & \mathbf{c}^T \mathbf{x} \\ \text{subject to} \quad & \mathbf{A} \mathbf{x} \geq \mathbf{b} \end{aligned}$$

where  $\mathbf{x} = (x_1, \dots, x_n)^T$

# Linear programming

---

## Important points:

- Feasible set is a convex polytope
- The search for optimal solutions can be restricted to corner points (if they exist...)

## Tools:

- $X = \text{linprog}(f, A, b, A_{\text{eq}}, b_{\text{eq}}, LB, UB)$ :  
solves the problem  $\min f'x$  subject to:  $A*x \leq b$
- CPLEX

## Two main solution methods:

- Simplex method: solves the problem by visiting extreme points, on the boundary of the feasible set, each time improving the cost
- Interior point methods: find an optimal solution while moving in the interior of the feasible set

# Simplex method

---

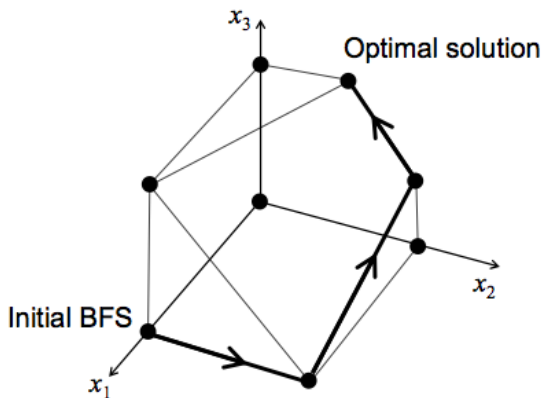


Figure: Geometric interpretation of simplex iterations. Image from MIT Open Courseware

# Quadratic programming

---

The problem:

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & \mathbf{c}^T \mathbf{x} + \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} \\ \text{subject to} \quad & \mathbf{A} \mathbf{x} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0} \end{aligned}$$

where  $\mathbf{Q}$  is an  $n \times n$  positive semidefinite matrix

- Quadratic cost with linear constraints  $\rightarrow$  convex optimization
- Used frequently in SCP, MPC
- Solved efficiently with interior point methods
- $\mathbf{X} = \text{quadprog}(\mathbf{H}, \mathbf{f}, \mathbf{A}, \mathbf{b})$   
solves the problem:  $\min 0.5 * \mathbf{x}' * \mathbf{H} * \mathbf{x} + \mathbf{f}' * \mathbf{x}$  subject to:  
 $\mathbf{A} * \mathbf{x} \leq \mathbf{b}$

# Convex programming

---

- Models large class of control/mission planning problems
- Can be solved very efficiently (some of them even online!)

Function  $f$  is convex if domain is a convex set and

$$f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y)$$

for all  $x, y \in \text{dom}(f), 0 \leq \alpha \leq 1$ . If  $f$  convex,  $-f$  is concave.

## Convex functions: examples

---

On  $\mathbb{R}$ :

- affine:  $ax + b$ , any  $a, b \in \mathbb{R}$  (also concave!)
- exponential:  $\exp(ax)$ , any  $a \in \mathbb{R}$
- powers:  $x^a$  on  $x > 0$ , for  $a \geq 1$  and  $a \leq 0$  (concave for  $0 \leq a \leq 1$ )

On  $\mathbb{R}^n$ :

- affine:  $\mathbf{a}^T \mathbf{x} + b$
- norms:  $\|\mathbf{x}\|_p$  for  $p \leq 1$

On  $\mathbb{R}^n \times m$ :

- affine:  $\text{tr}(A^T X) + b = \sum_{i=1}^n \sum_{j=1}^m A_{ij} X_{ij} + b$
- spectral norm  $\|X\|_2 = \sigma_{\max}(X)$



# Convex optimization problems

---

Optimization problem is convex if it takes the form

$$\begin{aligned} \min \quad & f_0(\mathbf{x}) \\ \text{subject to} \quad & f_i(\mathbf{x}) \leq 0, i = 1, \dots, n \\ & h_i(\mathbf{x}) = 0, i = 1, \dots, p \end{aligned}$$

and  $f_0, \dots, f_n$  are convex, and equality constraints are affine.

How can we check if our optimization problem is convex?

# Checking convexity

---

How do we check the convexity of  $f$ ?

- Verify definition (convex combinations are above function)
- Show  $\nabla^2 f(\mathbf{x})$  is positive semi-definite everywhere
- Show that  $f$  can be written as known convex functions under convexity-preserving operations:
  - nonnegative weighted sum
  - composition with affine function
  - pointwise maximum and supremum
  - composition
  - minimization,  $f(\mathbf{x}) = \inf_{\mathbf{y} \in \mathcal{C}} g(\mathbf{x}, \mathbf{y})$
  - perspective,  $f(\mathbf{x}, t) = t f(\mathbf{x}/t)$

# Convex programming tools

---

## Tools

- Open-source software for convex optimization: SeDuMi:  
Primal-dual interior-point method  
<http://sedumi.ie.lehigh.edu/>
- Yalmip: User-friendly MATLAB interface  
<https://yalmip.github.io/>
- CVX: Matlab/Python/Julia-based modeling system  
<http://cvxr.com/cvx/>

# Mixed-integer linear programming (MILP)

The problem:

$$\begin{aligned} \min \quad & c^T \mathbf{x} + d^T \mathbf{y} \\ \text{subject to} \quad & A\mathbf{x} + B\mathbf{y} \leq \mathbf{b} \\ & \mathbf{x}, \mathbf{y} \geq \mathbf{0} \\ & \mathbf{x} \text{ integer} \end{aligned}$$

- Same as the linear programming problem except that some of the variables are restricted to take integer values
- Captures **non-convexity** and **logic**
- Very powerful framework used in a variety of applications, e.g., task assignment, **mission planning**
- Much more difficult problem than linear programming

# MILP modeling techniques: general

---

## Examples:

- Binary choice
- Forcing constraints
- Relations between variables
- Disjunctive constraints
- Restricted range of values
- Arbitrary piecewise linear cost functions

## MILP modeling techniques: general

---

**Binary choice:** A binary variable  $x$  can be used to encode a choice between two alternatives:

$$x_j \in \{0, 1\}$$

Example:  $n$  items each with weight  $w_j$ ; total allowable weight  $K$ .  
Formulation:

$$\sum_{j=1}^n w_j x_j \leq K$$

$$x_j \in \{0, 1\} \quad j = 1, \dots, n$$

**Forcing constraints:** Certain decisions are *dependent*. Example: decision  $A$  can be made only if decision  $B$  is made. Formulation: associate  $A$  (respectively  $B$ ) with binary variable  $x_A$  (respectively  $x_B$ ). Then pose the constraint:

$$x_A \leq x_B$$

$$x_A, x_B \in \{0, 1\}$$

## MILP modeling techniques: general

---

Relations between variables: A constraint of the form

$$\sum_{j=1}^n x_j \leq 1$$
$$x_j \in \{0, 1\} \quad j = 1, \dots, n$$

i.e., **at most** one of the variables can be one

Disjunctive constraints: Big-M method: assume we want either  $\mathbf{a}^T \mathbf{x} \leq b$  or  $\mathbf{c}^T \mathbf{x} \leq d$ . Formulation (M **big**):

$$\mathbf{a}^T \mathbf{x} \leq b + M y_1$$
$$\mathbf{c}^T \mathbf{x} \leq d + M y_2$$
$$y_1 + y_2 \leq 1, \quad y_1, y_2 \in \{0, 1\}$$

## MILP modeling techniques: general

---

**Restricted range of values:** Assume we want to restrict  $x$  to take values in  $\{a_1, \dots, a_m\}$ . Formulation:

$$x = \sum_{j=1}^m a_j y_j$$

$$\sum_{j=1}^m y_j = 1$$

$$y_j \in \{0, 1\} \quad j = 1, \dots, m$$



# MILP modeling techniques: mission planning

Collision avoidance: we want to ensure

$$x \leq x_l \quad \text{or} \quad y \leq y_l \quad \text{or} \quad x \geq x_u \quad \text{or} \quad y \geq y_u$$

Formulation:

$$x \leq x_l + My_1$$

$$y \leq y_l + My_2$$

$$x \geq x_u - My_3$$

$$y \geq y_u - My_4$$

$$\sum_{i=1}^4 y_i \leq 3 \quad y_i \in \{0, 1\}$$

# MILP modeling techniques: mission planning

**Minimum time of arrival:** Assume we want to arrive at target  $\mathbf{x}_f$  in minimum time. Formulation:

$$\mathbf{x}_f - M(1 - y_k) \leq \mathbf{x}(k) \leq \mathbf{x}_f + M(1 - y_k)$$

$$\sum_{k=1}^N y_k = 1$$

$$y_k \in \{0, 1\}$$

and the objective function would be

$$\min \sum_{k=1}^N k y_k$$

# MILP modeling techniques: mission planning

**Task assignment:** Want to optimally assign  $n$  tasks to  $n$  UAVs.

Formulation:

$$\begin{aligned} \min \quad & \sum_{i=1}^n \sum_{j=1}^n c_{ij} y_{ij} \\ \text{subject to} \quad & \sum_{i=1}^n y_{ij} = 1, \quad j = 1, \dots, n \\ & \sum_{j=1}^n y_{ij} = 1, \quad i = 1, \dots, n \\ & y_{ij} \in \{0, 1\} \end{aligned}$$

Special case: it can be solved with the simplex method!

## MILP modeling: summary

---

- This collection of examples is not an exhaustive list
- Formulations are not unique, look for one with “few” variables and constraints
- Big-M method very handy but usually complicates the optimization process
- Modeling reference: Christodoulos A Floudas. *Nonlinear and Mixed-Integer Optimization: Fundamentals and Applications*, 1995.

# MILP solution: Branch & Bound

---

- Divide and conquer approach to explore the set of feasible integer solutions
- Instead of exploring the entire feasible set, it uses bounds on the optimal cost to avoid exploring certain parts of the set

Let  $F$  be the set of feasible solutions to the problem

$$\begin{aligned} \min \quad & \mathbf{c}^T \mathbf{x} \\ \text{subject to} \quad & \mathbf{x} \in F \end{aligned}$$

**Key 1:** The set  $F$  is partitioned into a collection of subsets  $F_1, F_2, \dots, F_k$ , and each of the following subproblems is solved separately:

$$\begin{aligned} \min \quad & \mathbf{c}^T \mathbf{x} \\ \text{subject to} \quad & \mathbf{x} \in F_i \end{aligned}$$

# MILP solution: Branch & Bound

---

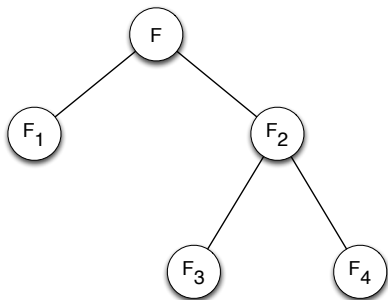


Figure: Tree of subproblems

**Key 2:** There is a fairly efficient algorithm to compute a lower bound  $b(F_i)$  to the optimal cost, i.e.,:

$$b(F_i) \leq \min_{x \in F_i} \mathbf{c}^T \mathbf{x}$$

# MILP solution: Branch & Bound

---

**Key 3:** Let  $U$  be an upper bound on the optimal cost. If  $b(F_i) \geq U$ , then no need to consider this problem further

**Algorithm:**

- 1 Select an active subproblem  $F_i$
- 2 If infeasible delete it, otherwise compute  $b(F_i)$
- 3 If  $b(F_i) \geq U$  delete the subproblem
- 4 If  $b(F_i) < U$  either obtain an optimal solution or break the sub problem into further subproblems and add them to the list of active subproblems

Main “free parameters”:

- Different ways of choosing the subproblems (e.g., breadth-first versus depth-first)
- Different ways of obtaining  $b(F_i)$
- Several ways of breaking the problem

# Tools to solve MILPs

---

## Solvers:

- CPLEX<sup>1</sup>: <http://www-01.ibm.com/software/commerce/optimization/cplex-optimizer/>
- GLPK (GNU): <http://www.gnu.org/software/glpk/>

## Interfaces:

- MATLAB
- AMPL<sup>2</sup>: <http://www.ampl.com/>

---

<sup>1</sup>Manual: [ftp://public.dhe.ibm.com/software/websphere/ilog/docs/optimization/cplex/ps\\_usrmanplex.pdf](ftp://public.dhe.ibm.com/software/websphere/ilog/docs/optimization/cplex/ps_usrmanplex.pdf)

<sup>2</sup>Manual: <http://www.ampl.com/BOOKLETS/amplcplex100userguide.pdf>



# Conclusions

---

- MILP represent a powerful modeling framework, which together with control methods and some engineering insights can lead to sophisticated online mission planning

References for linear optimization and MILP:

- Dimitris Bertsimas, and John N. Tsitsiklis. *Introduction to linear optimization*. 1997.

References for MILP and control:

- Alberto Bemporad and Manfred Morari. *Control of systems integrating logic, dynamics, and constraints*. *Automatica* 35.3 (1999): 407-427.
- Arthur Richards and Jonathan P. How. *Model predictive control of vehicle maneuvers with guaranteed completion time and robust feasibility*. American Control Conference, 2003.
- Tom Schouwenaars, Jonathan How, and Eric Feron. *Receding horizon path planning with implicit safety guarantees*. American Control Conference, 2004.
- Richards, Arthur, and Jonathan How. *Mixed-integer programming for control*. American Control Conference, 2005.