

AA 274A

Principles of Robot Autonomy I

Open-source Automated Driving Stack „Autoware“



Today's lecture

- Aim

- Overview Autoware (Autoware.AI, Autoware.Auto), software architecture
- Simulation environments for Autoware
- Integration of Autoware into a research vehicle
- Hands-on
 - Installation, development environment
 - Demos: Localization, object detection, path planning

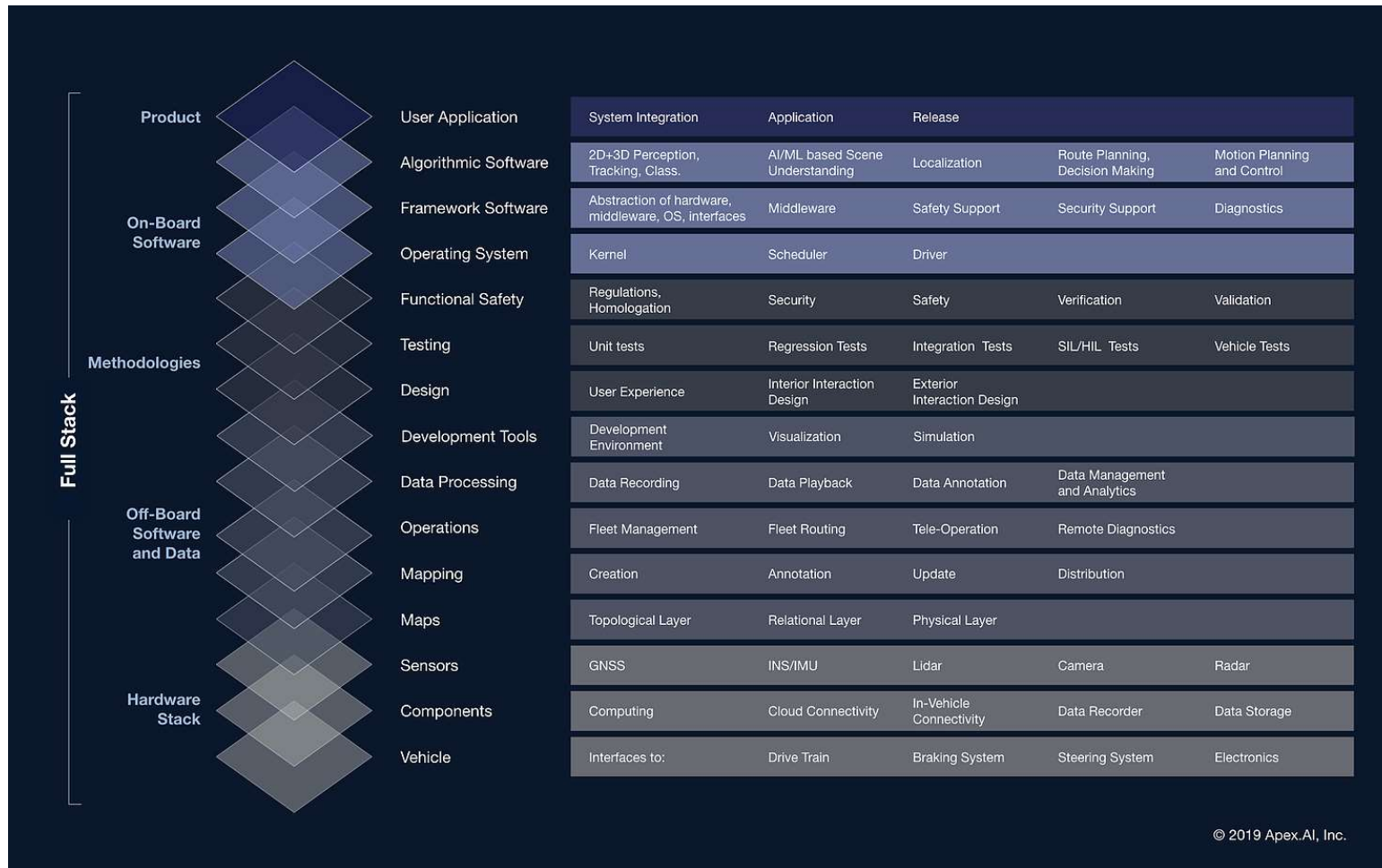
- Readings

- <https://www.autoware.org/>
- <https://gitlab.com/autowarefoundation/autoware.ai/autoware/wikis/Installation>
- <https://gitlab.com/autowarefoundation/autoware.ai/autoware/wikis/home>

Overview Autoware

- Other Automated driving stacks
- Autoware.AI (ROS1), Autoware.Auto (ROS2)
- Software architecture
 - General overview
 - Localization
 - Object detection
 - Path planning

Autonomous stack / Motivation



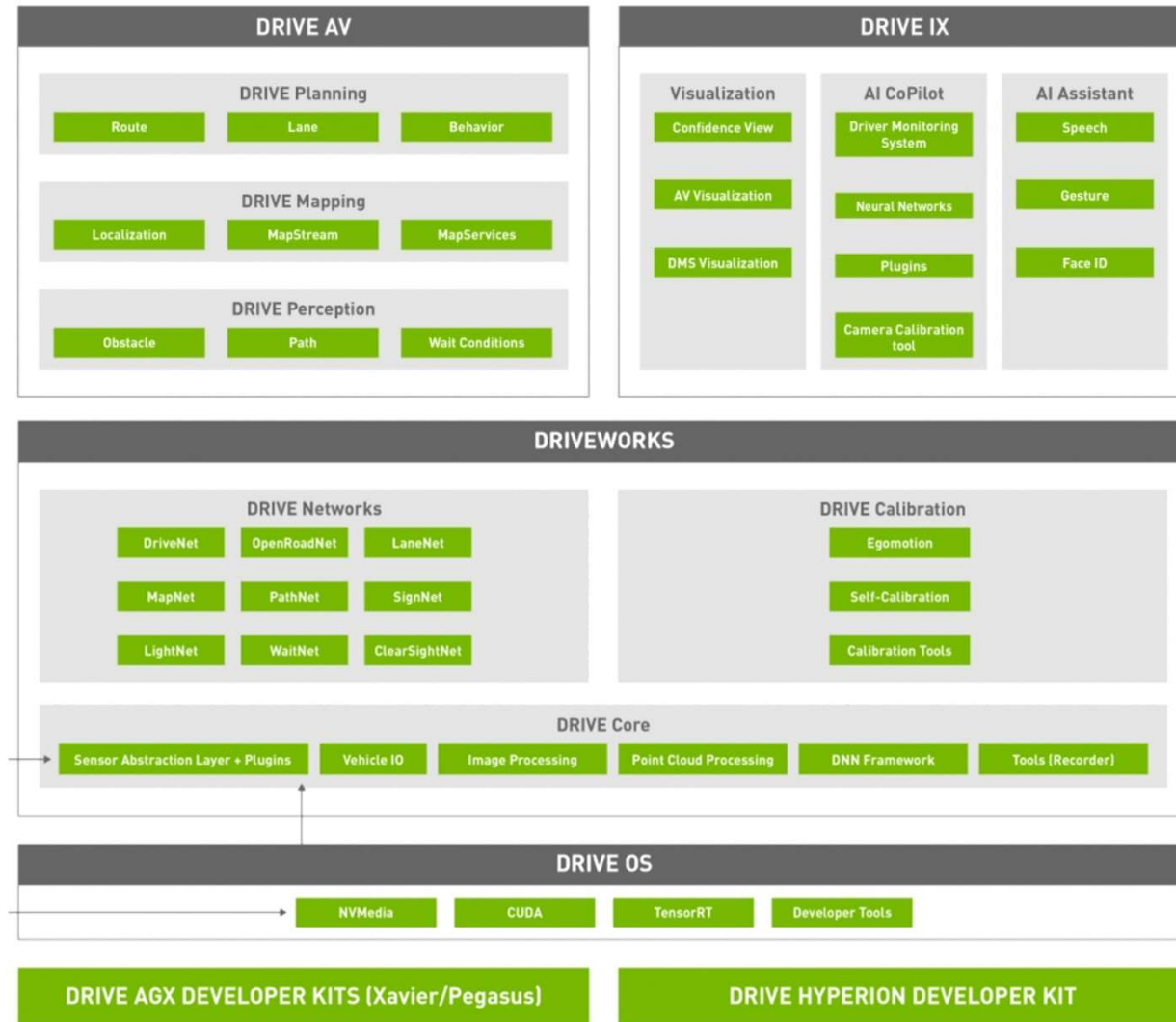
Autonomous software stack solutions

Most relevant software stacks in 2019

- DriveWorks (Nvidia)*
- Apollo*
- **Autoware**
- EB robinos & EB robinos Predictor (Elektrobit)
- OpenPilot (comma.ai)

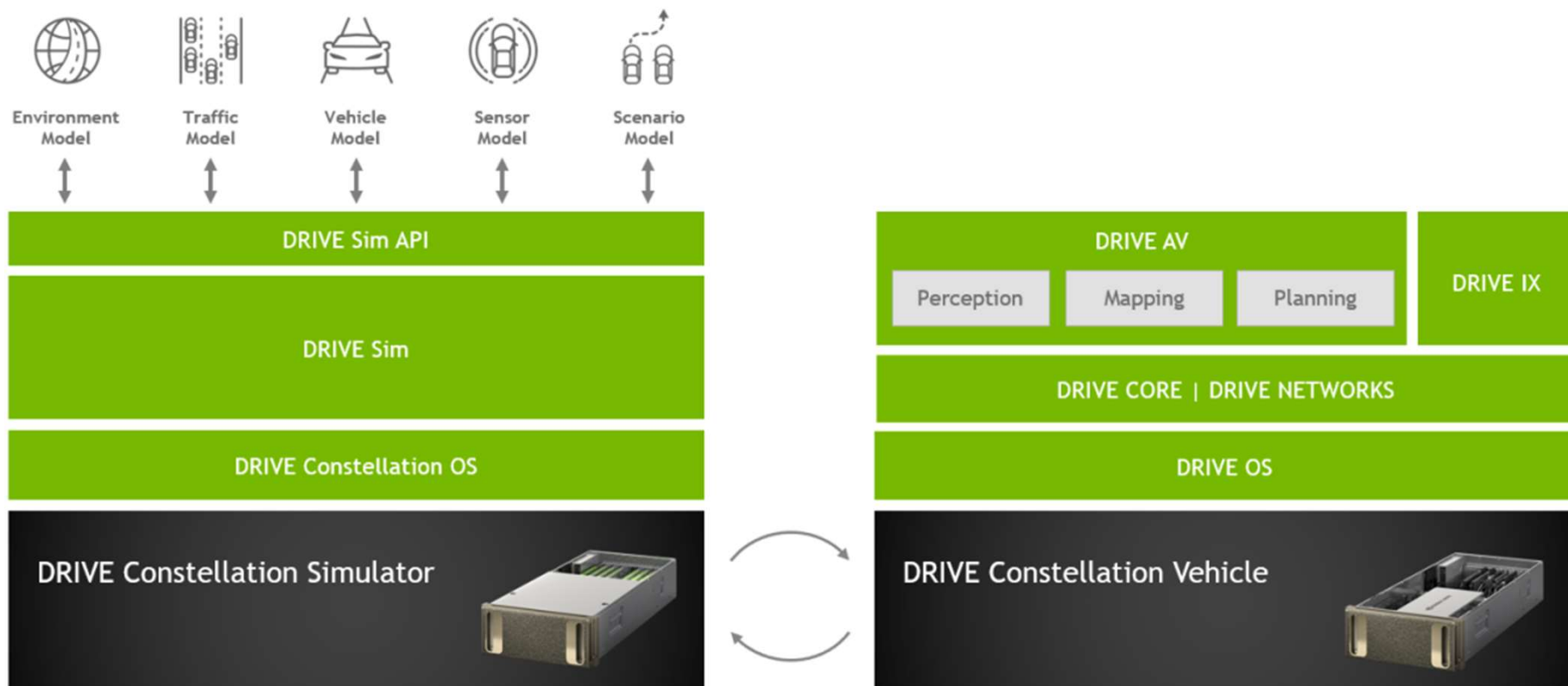
* will be briefly introduced

Nvidia DriveWorks



<https://developer.nvidia.com/drive/drive-software>

Nvidia Drive Constellation Architecture



Apollo



Android of the autonomous driving industry, but more open and powerful.



Apollo / Software modules



- Data Pipeline
- Perception
- Planning
- Control
- Prediction
- Map Engine
- Simulation



Apollo in action



Autoware

- Autoware was started 2015 by Shinpei Kato at Nagoya University.
- "All-in-One" open-source software for autonomous driving technology.
- Autoware Foundation launched in 2018.
- Non-profit organization supporting open-source projects enabling self-driving mobility.



PREMIUM



INDUSTRY & GOVERNMENT



ACADEMIC & NON-PROFIT MEMBERS

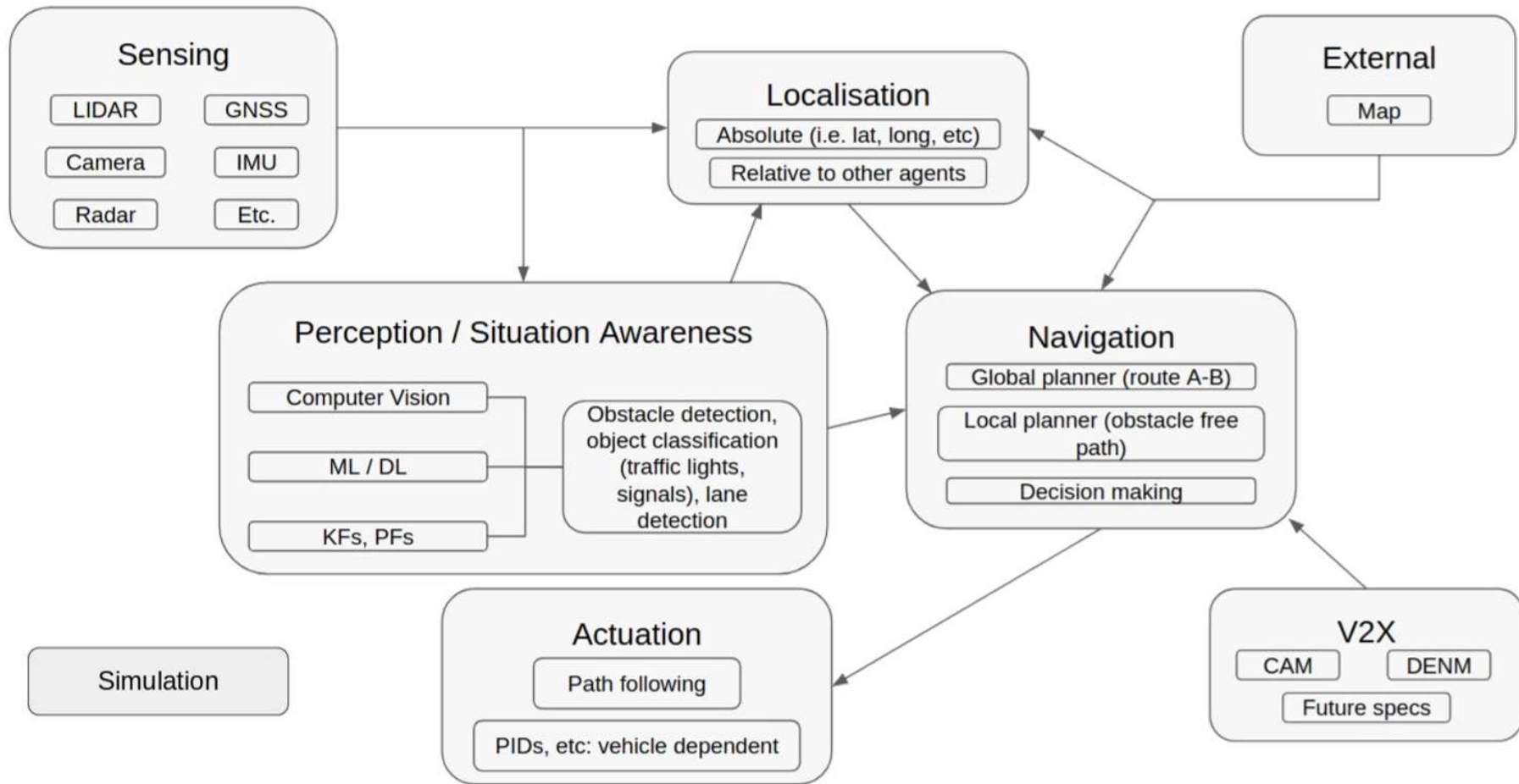




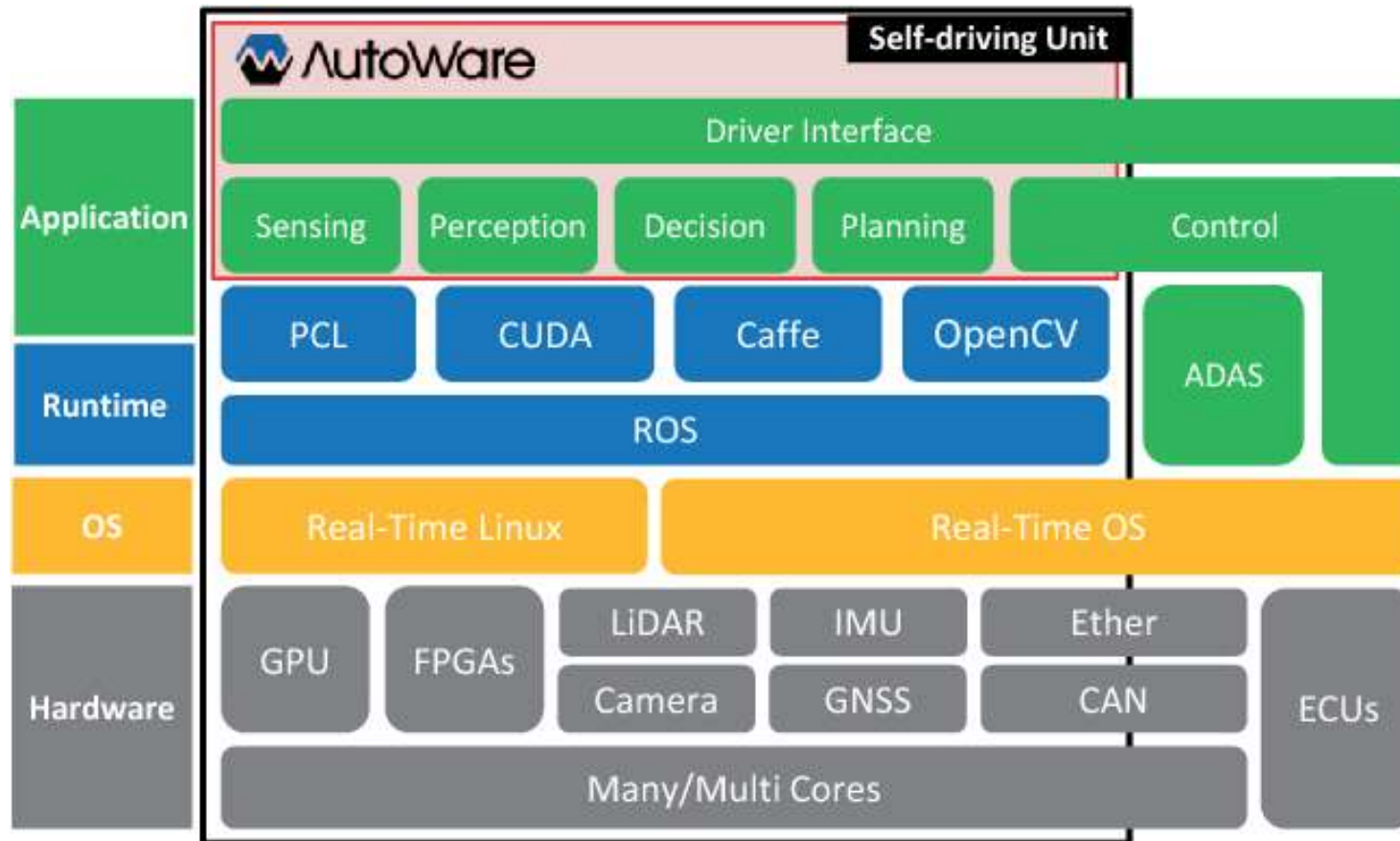
AUTOWARE.AI

- It is based on ROS 1 and available under Apache 2.0 license
- It contains the following modules:
 - **Localization** is achieved by 3D maps and SLAM algorithms in combination with GNSS and IMU sensors.
 - **Detection** uses cameras and LiDARs with sensor fusion algorithms and deep neural networks.
 - **Prediction** and **Planning** are based on probabilistic robotics and rule-based systems, partly using deep neural networks as well.
- The output of Autoware to the vehicle is a twist of velocity and angular velocity (yaw rate).

Software modules



Abstraction layers





- An interface project for Autoware to be extended with proprietary software and third-party libraries in a reliable manner.
- Include device drivers for sensors, by-wire controllers for vehicles, and hardware-dependent programs for SoC boards.
- Provides a hardware reference platform with tools, unified interface design and test framework.
- Enables the integration of member company's solutions onto platforms which support the Autoware.Auto and Autoware.AI software stack.

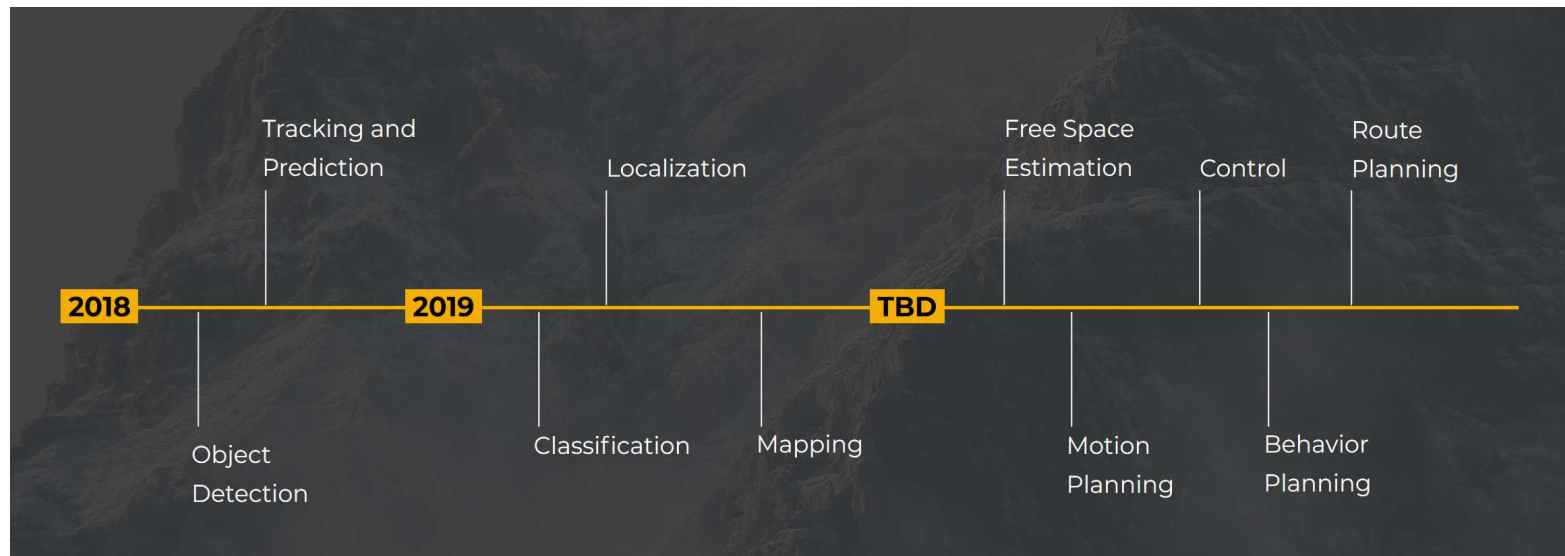


AUTOWARE.AUTO

- Re-implementation of Autoware.AI
- ROS2 based
- Clearly defined APIs and interfaces for the different modules
- State of the Art development process CI/CD
 - Pull request reviews, pull request builds
 - Comprehensive documentation
 - 100% code coverage
 - Coding style guide
 - Managed by an open source community manager

AUTOWARE.AUTO

- Will initially address Autonomous Valet Parking and Autonomous Depot Maneuvering as example uses cases.
- Autoware.Auto will allow mapping of a parking lot, creation of a map for autonomous driving and autonomous driving on the parking lot.



Autoware outlook - commercial use – APEX.AI



Simulation environments for Autoware

- Carla
- LGSVL
- Gazebo
- Autoware simulator



Carla

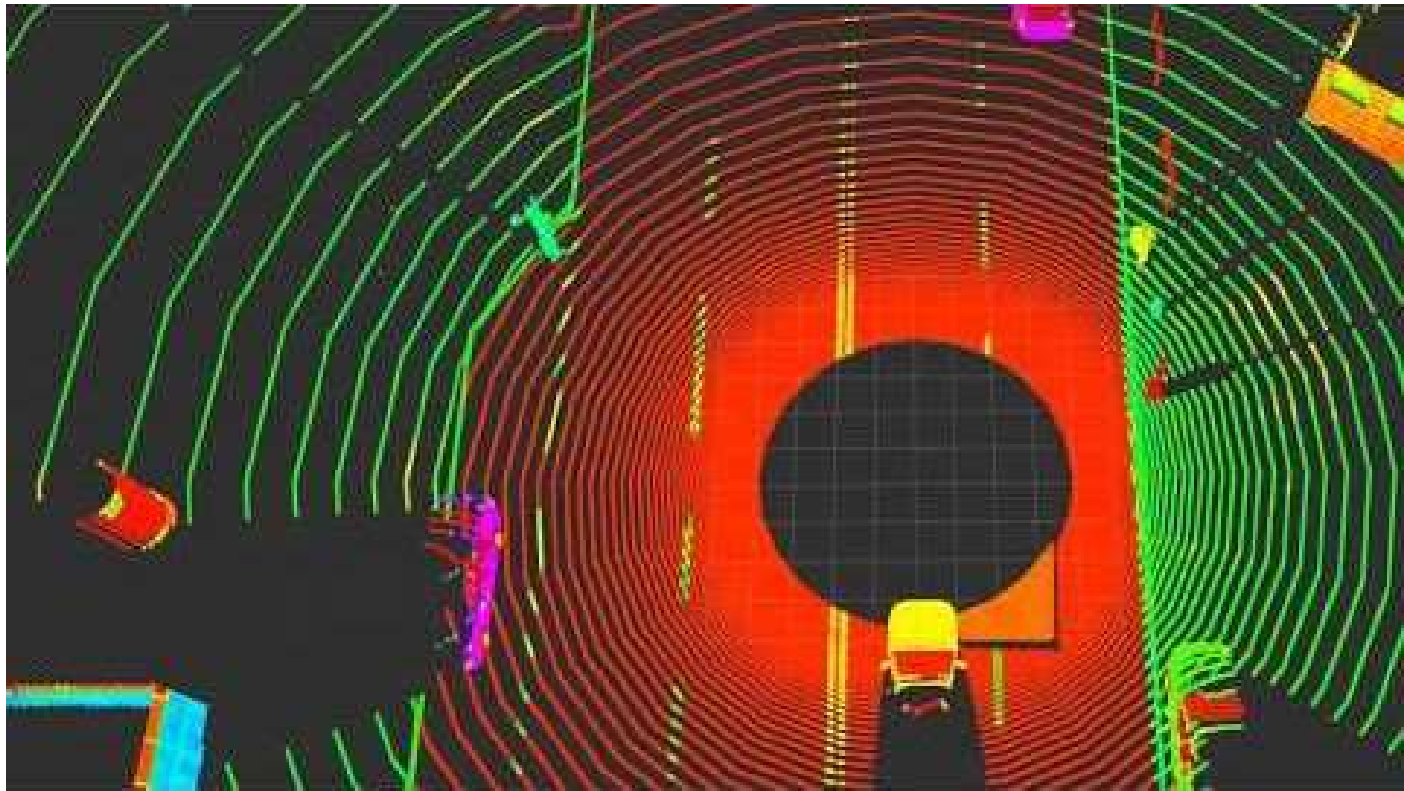
- Camera, lidar, GPS, ground truth
- Autoware, Apollo interface
- Unreal Engine
- Open Drive
- Scenario modelling
- Detailed camera model





LG SVL Simulator

- Camera, lidar, GPS, ground truth
- Autoware, Apollo interface
- Unity engine
- Road editor
- Radar simulation
- GPU optimized lidar model





Gazebo

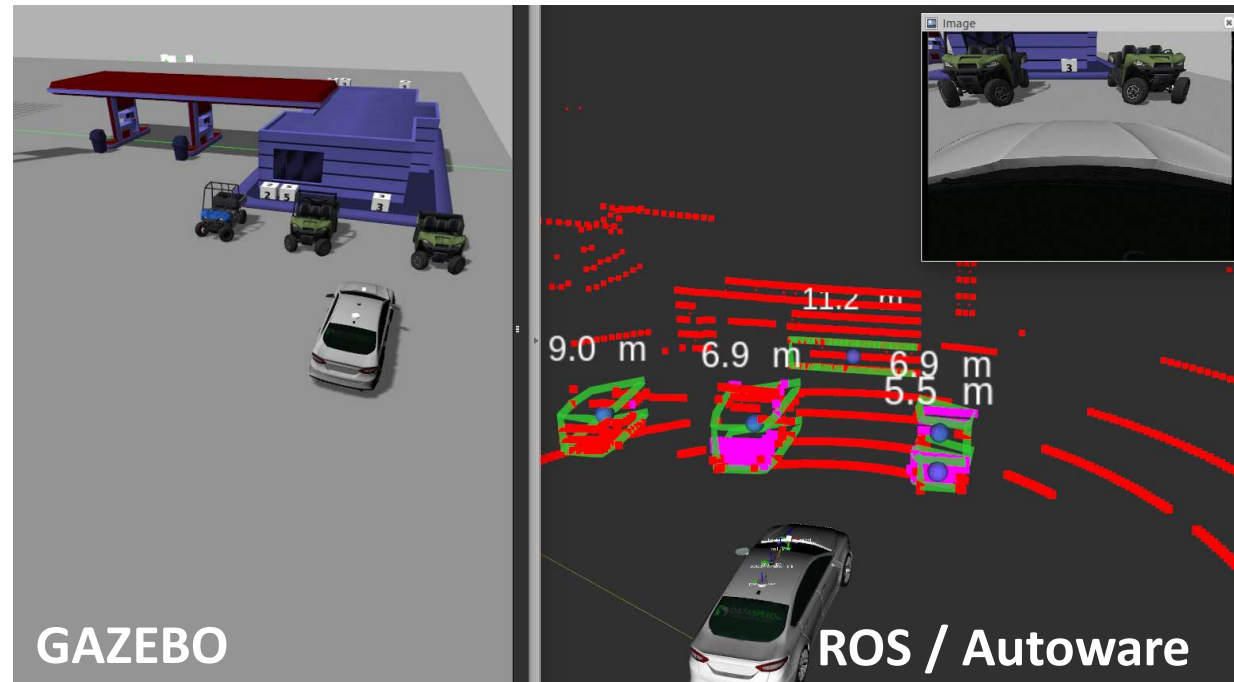
- Willow garage project, since 2012 Open Source Robotics Foundation
- ROS Interface
- Different sensor models
 - Camera
 - Lidar
- Vehicle model

+ not automotive specific

+ large community

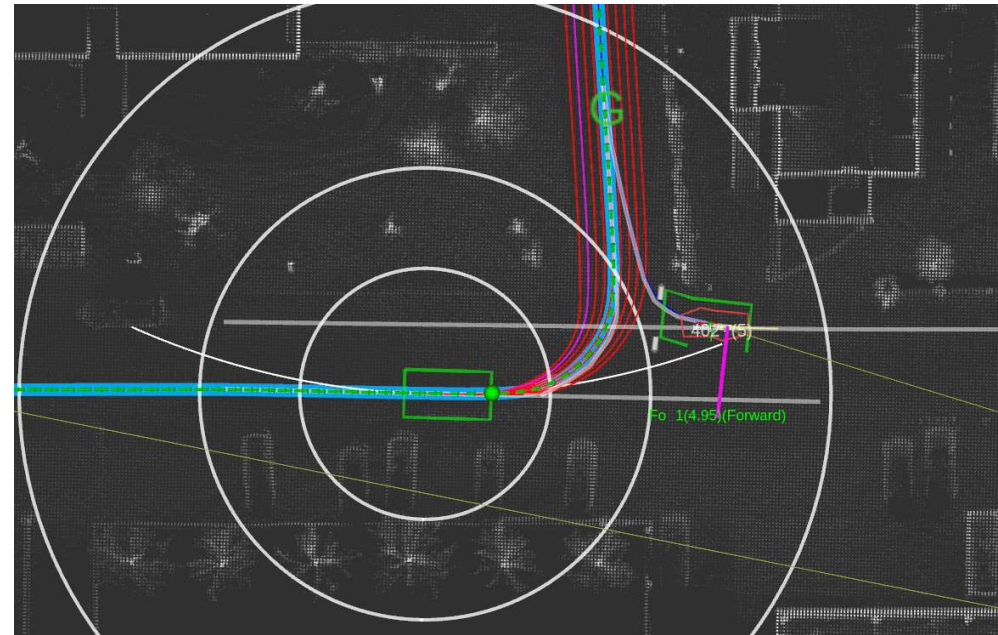
- custom engine

- modelling other traffic participants



Autoware Simulator

- Focus: Path Planning algorithms
- Function development only based on ground truth data
- Simulation of 5 other vehicles
- Simple vehicle models



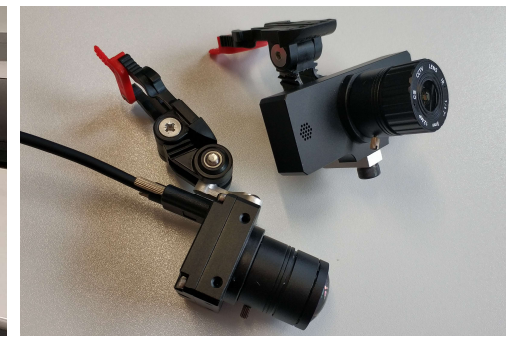
Integration of Autoware into a research vehicle



Integration of Autoware into a research vehicle

- Vehicle hardware components
- Mapping of road network
- Required software components from Autoware

Virtual Vehicle – Automated Drive Demonstrator



Hardware components

x86 Computer

Ubuntu 16.04 / ROS Kinetic

Localization:

Novatel RTK-GPS / ProPak6
Positioning < 5cm, 100Hz via TCP/IP

1x Long Range Radar

Continental ARS408



1x Lidar

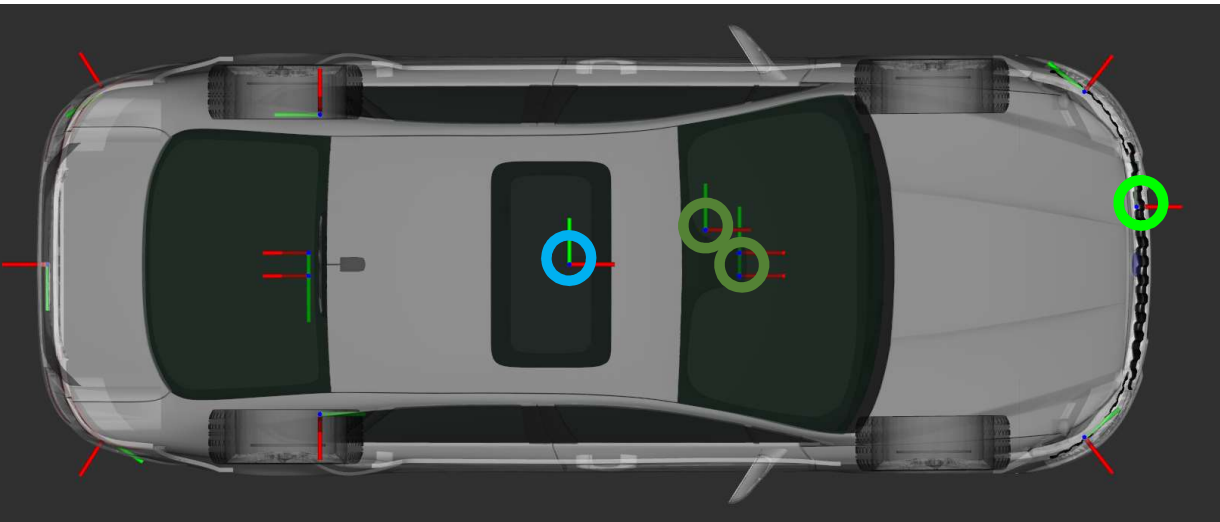
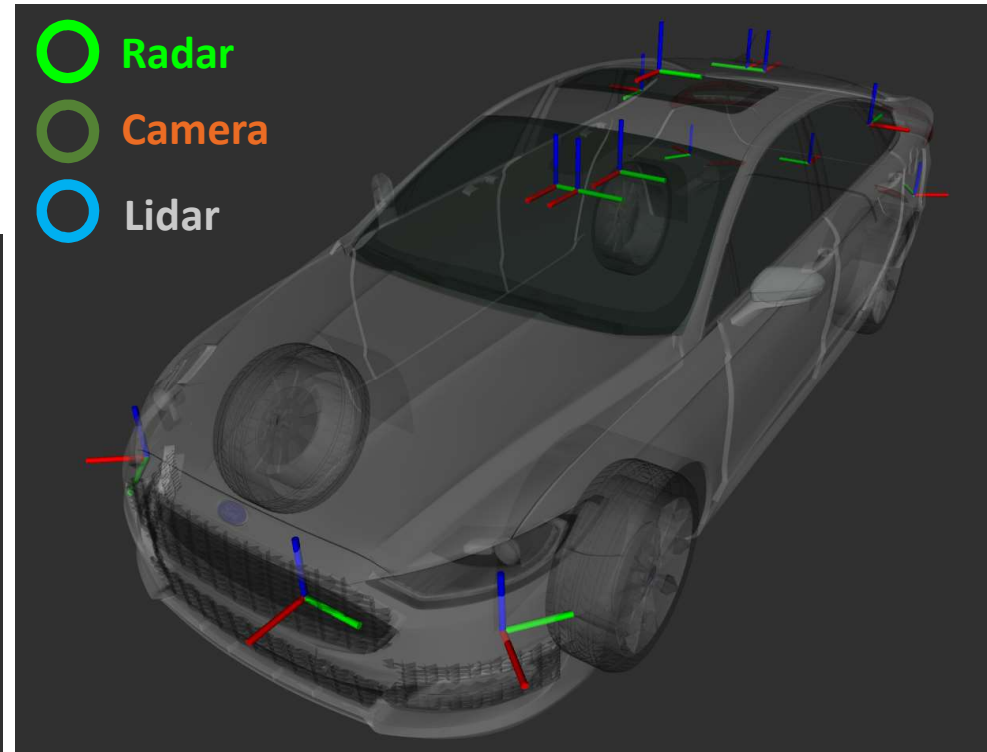
Ouster OS1-64



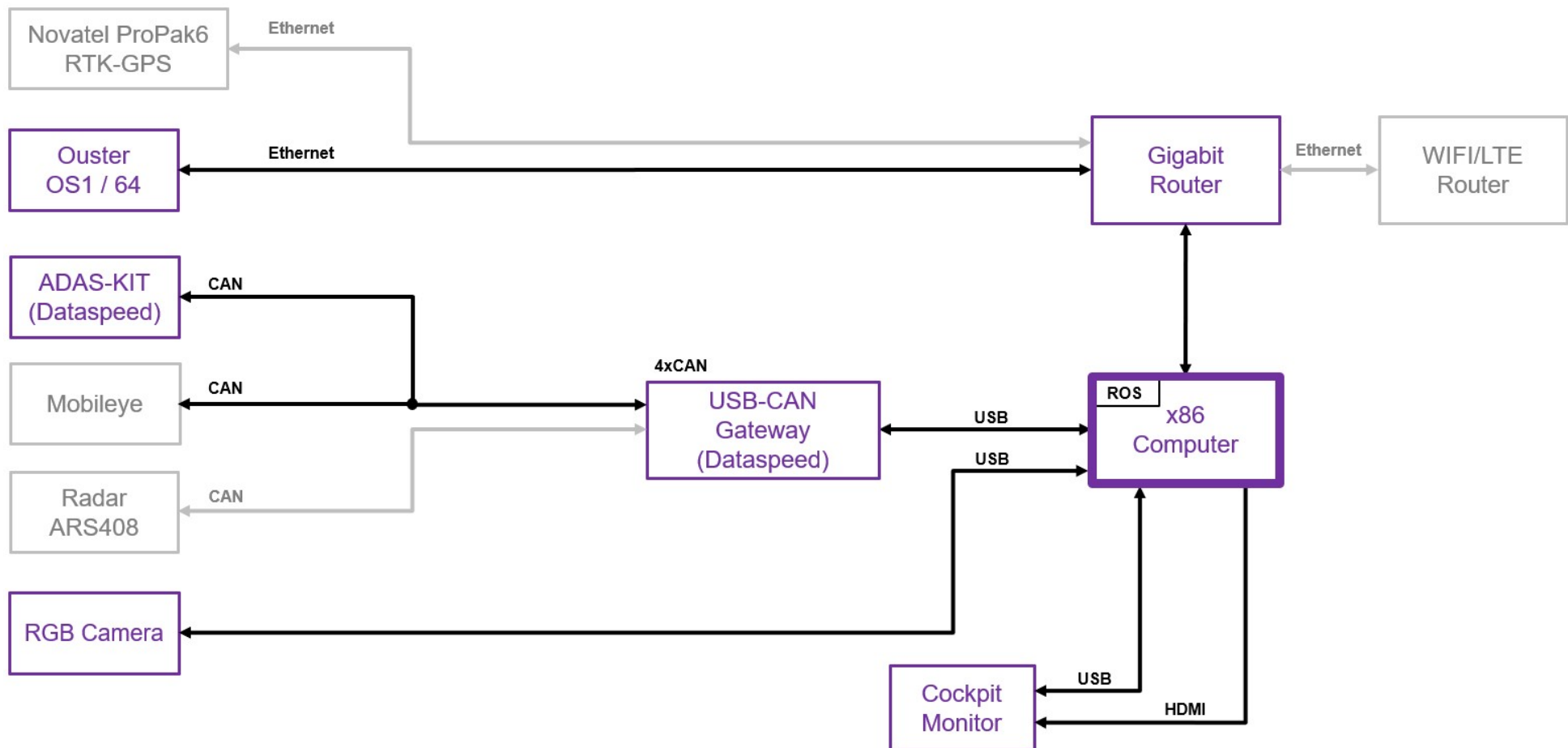
1x Mobileye



2x FLIR Cameras



Hardware architecture



Software components

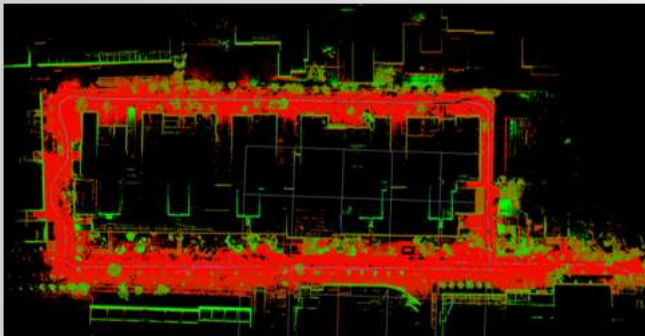
Map

Localization

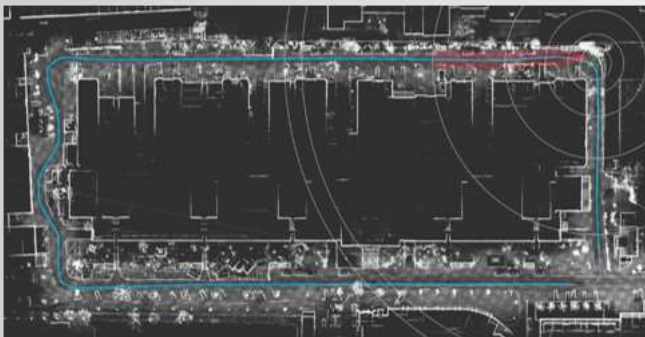
Object Detection

Path Planning

HD map creation



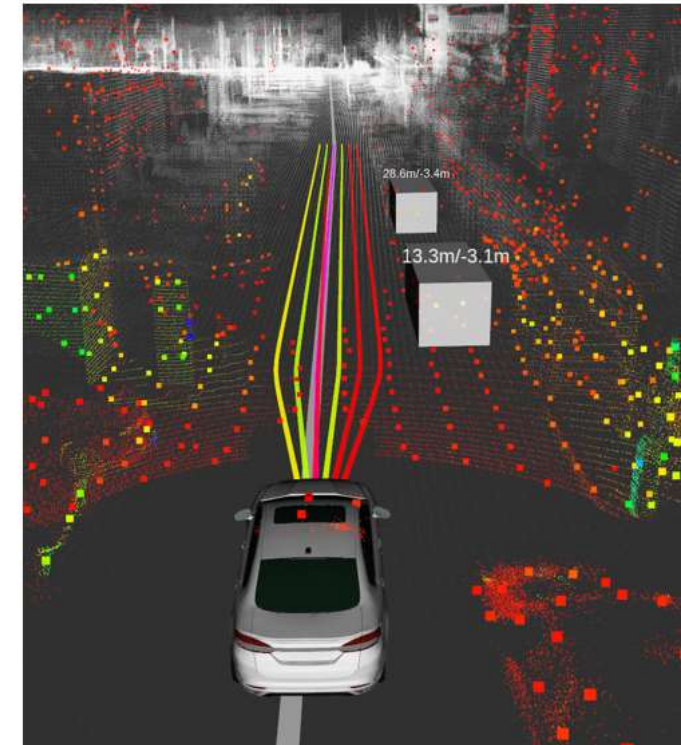
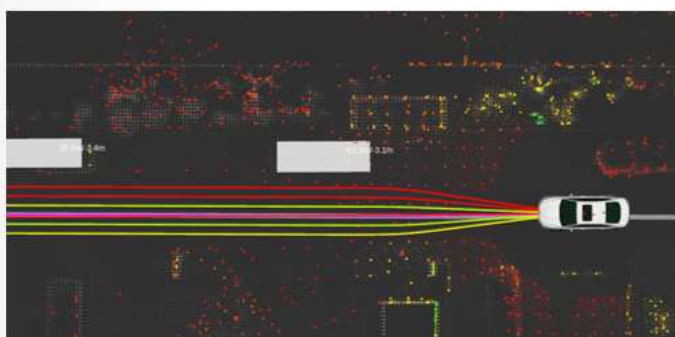
Global planning



Lidar localization

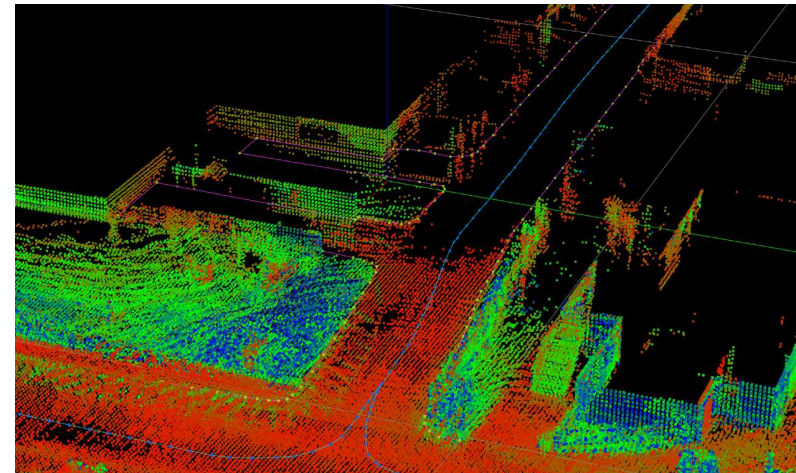
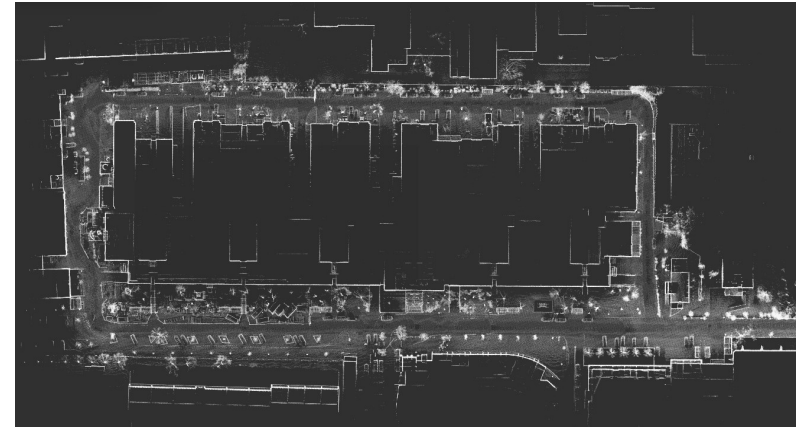


Local Planning



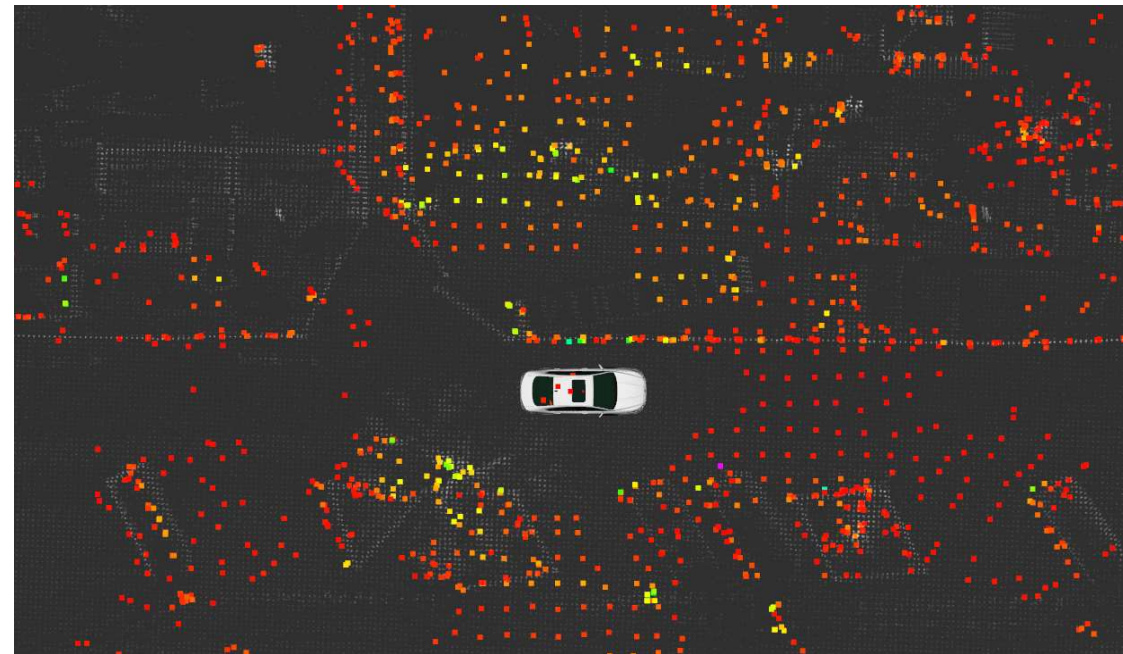
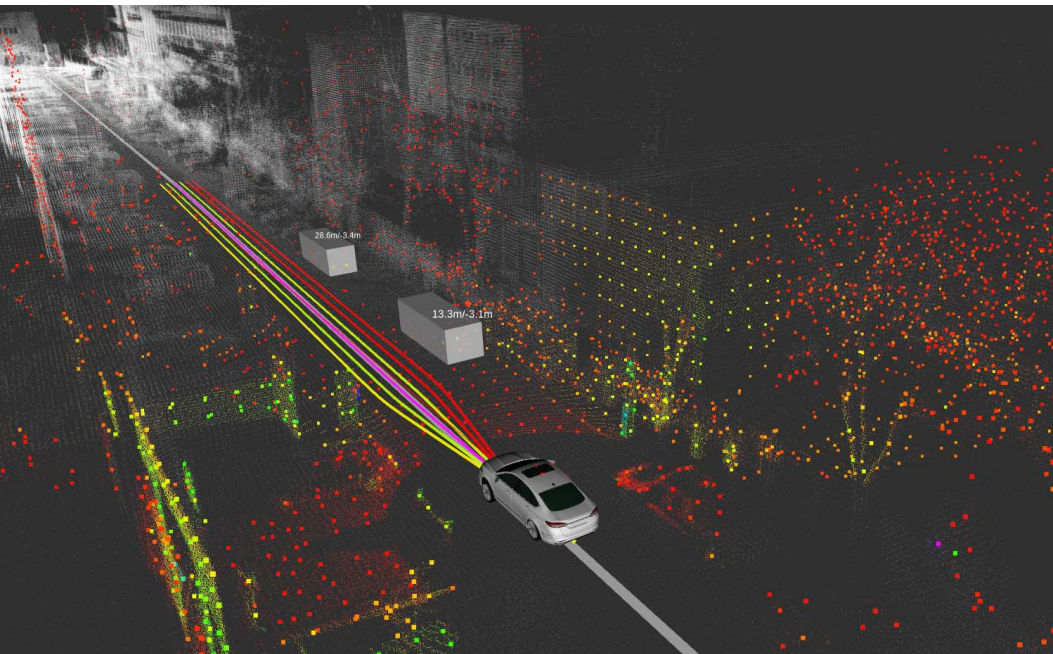
Mapping of Road Network

- Mapping for localization (without RTK-GPS)
 - Lidar with 64 layers (Ouster OS1-64)
 - NDT mapping
 - https://tools.tier4.jp/feature/vector_map_builder/
- HD map for path planning
 - Browser based tool for mapping (Tier IV)
 - Current data format: Asian Vector Map
 - Future data format: [Lanelet2](#), [OpenDrive](#)



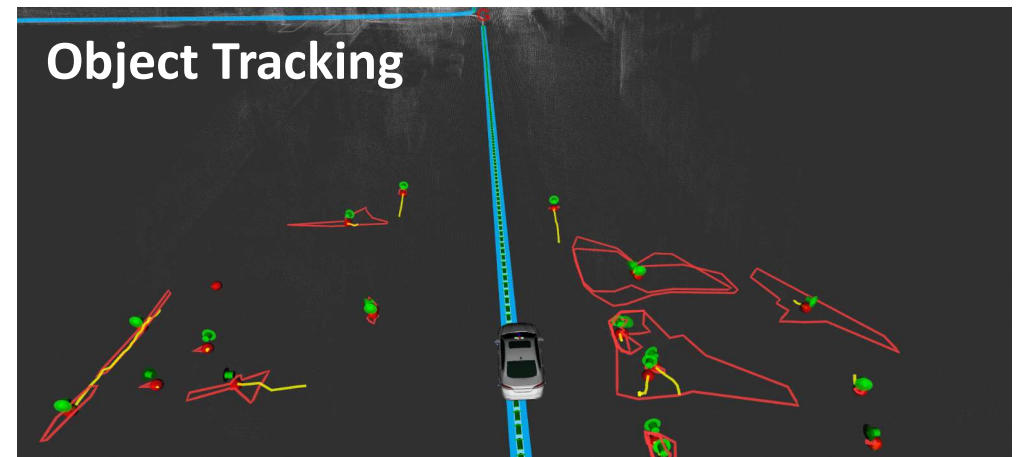
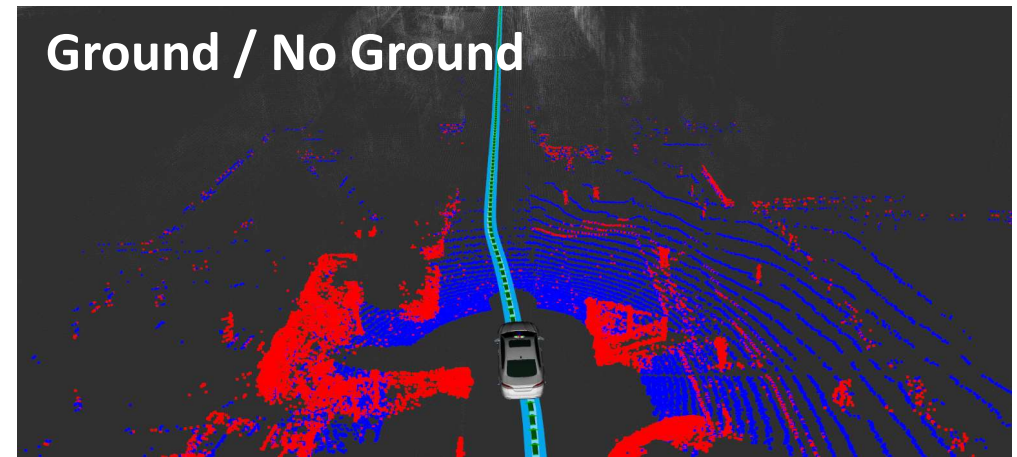
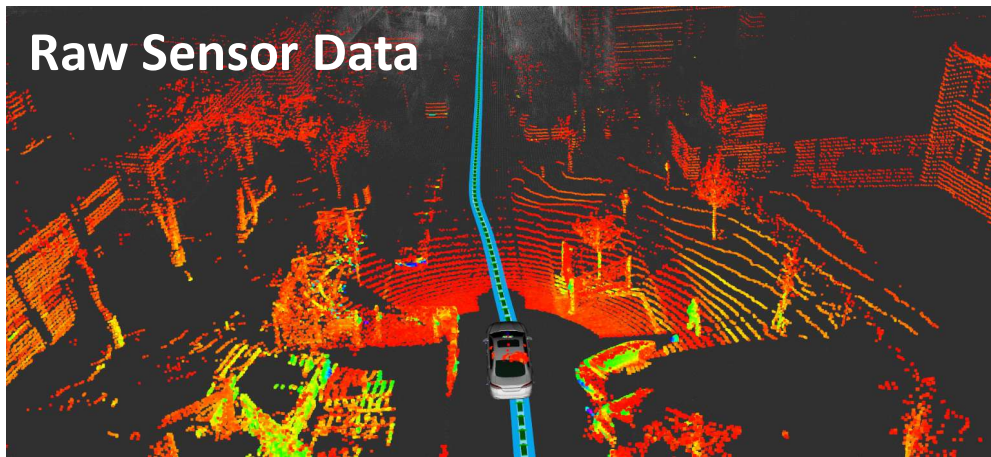
Localization

- Normal distributions transform (NDT) matching
- Lidar based / 64 Layers / 20 Hz / Voxel Grid 1m

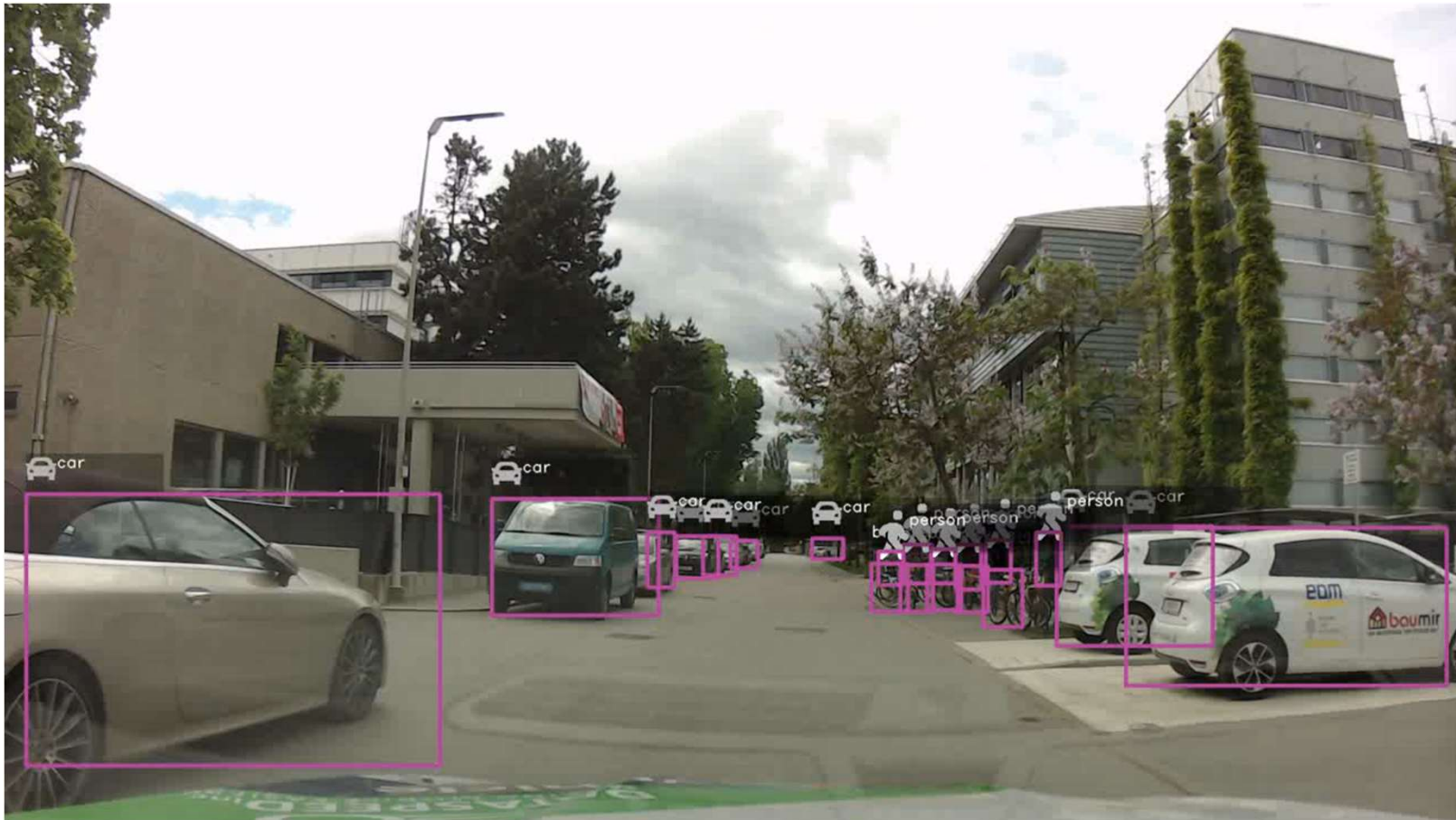


https://gitlab.com/autwarefoundation/autware.ai/core_perception/tree/master/lidar_localizer/nodes/ndt_matching

Object Detection

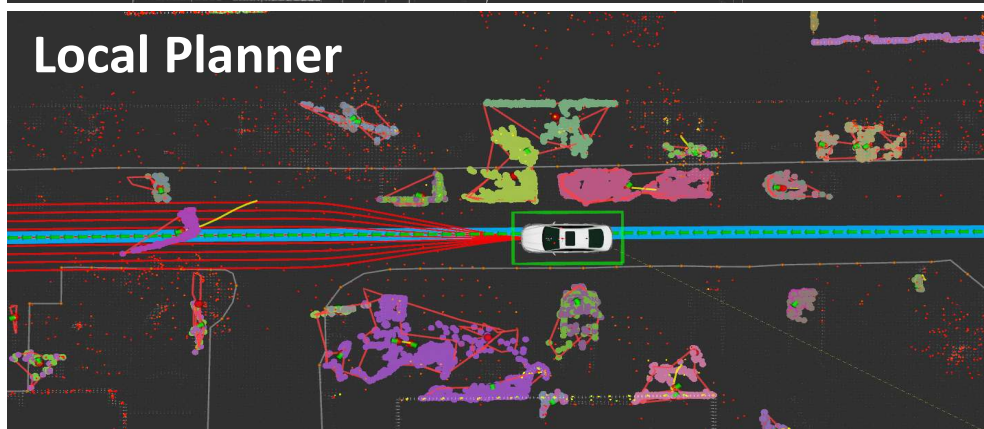
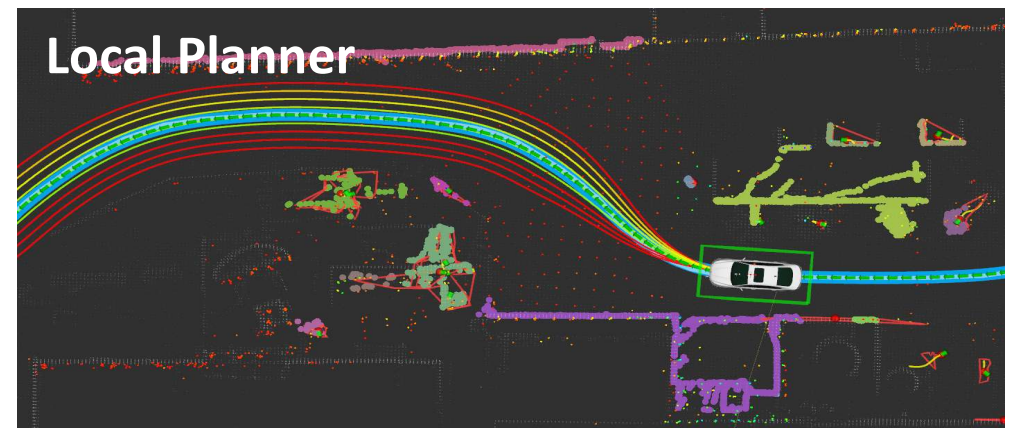
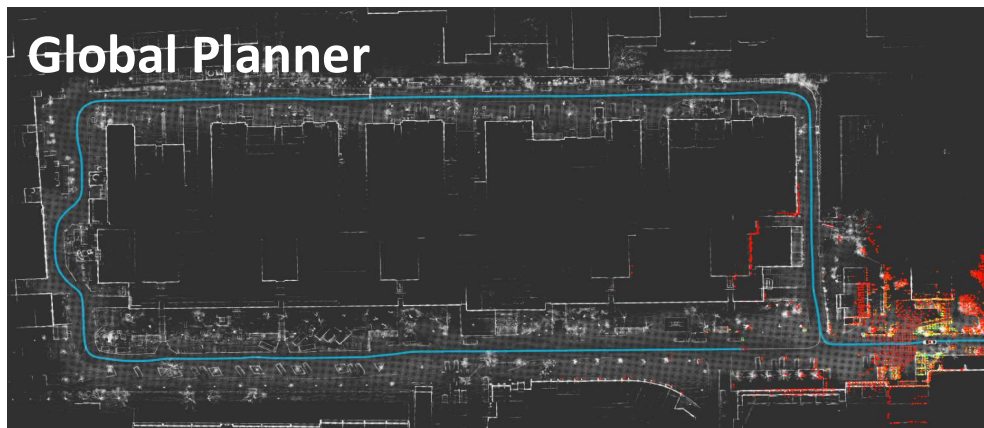


Object Detection / Classification



Full HD RGB Camera / Yolo3: Neural Network for Object Detection

Path Planning / Trajectory Tracking



Vehicle Interface

- ADAS-Kit Dataspeed Inc.
 - [Universal Lat/Lon Controller Interface](#)
- Controller for drive-by-wire interface (execution on Dataspeed ECUs)
- Velocity / yaw or curvature control (/twist_cmd)





Hands-on

- Installation on PC
- Development environment
- Autoware Demos
 - Localization (with recorded data from TU/Stanford campus)
 - Object detection (with recorded data)
 - Path planning (with Autoware simulator)

Installation

- Recommended System Specifications for complete stack

- Number of CPU cores: 8, Nvidia GPU
- RAM size: 32GB, Storage size: 64GB+

Depends extremely which components are used from the stack. Runs also in a virtual machine.

- Source Build

- Docker (recommended)

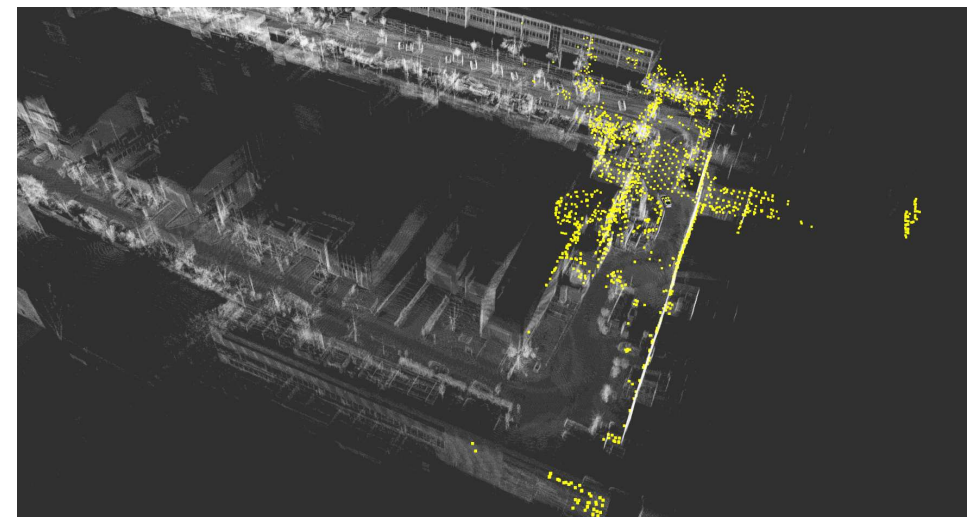
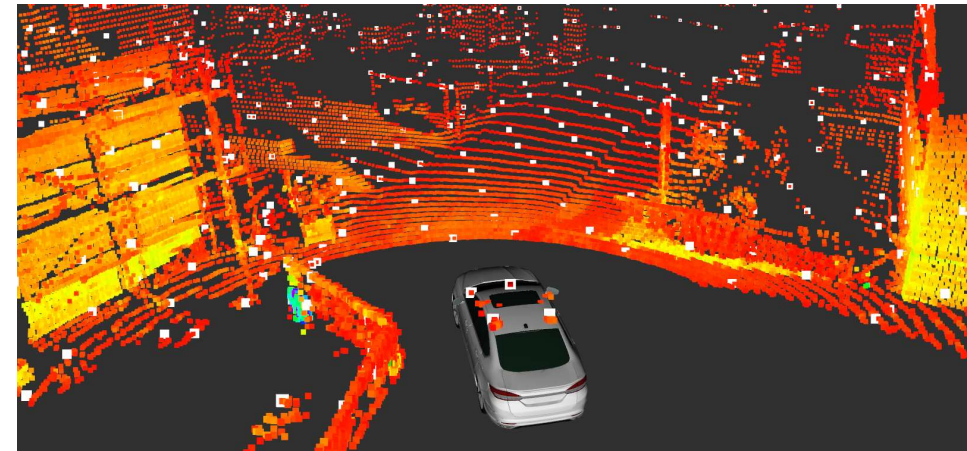
<https://gitlab.com/autowarefoundation/autoware.ai/autoware/wikis/Installation>

Path planning

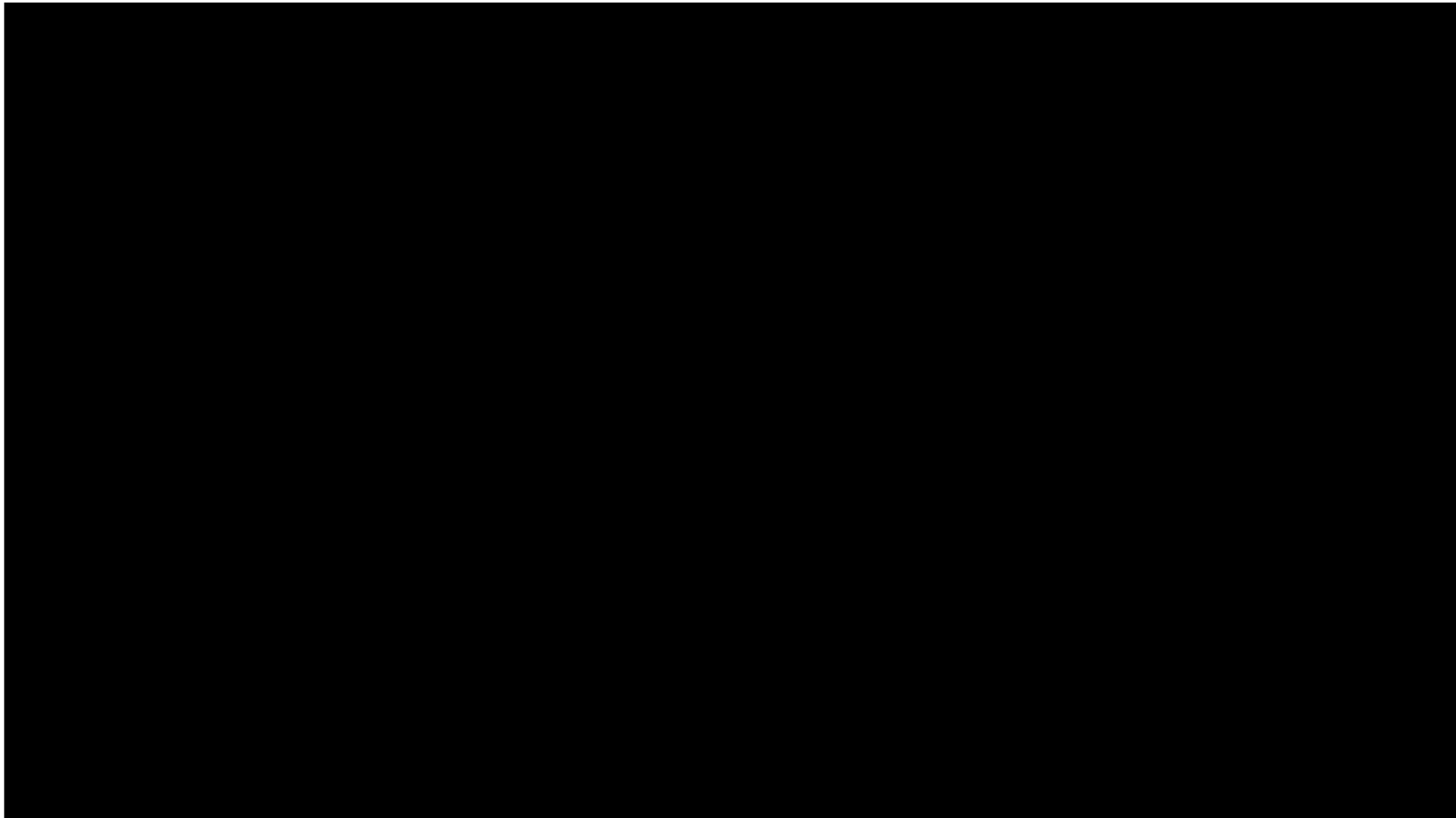
- Global planner [**op_global_planner**]
- Local planner [**op_trajectory_generator, op_motion_predictor, op_trajectory_evaluator, op_behavior_selector**]
 - Input: /tracked_objects, /global_path
 - Output: /final_waypoints
- Trajectory Tracking [**pure_pursuit or mpc_follower, twist_filter**]
 - Input: /final_waypoints
 - Output: /twist_cmd
- Autoware Simulator [**wf_simulator**]
 - Input: /twist_cmd
 - Output: /simulated_objects

Localization pipeline

- Map loader [**points_map_loader**]
 - PCD loader from map
- Voxel Grid Filter [**voxel_grid_filter**]
 - Downsampling lidar data
 - Leaf size: 2m (60MB/s → ~1MB/s)
- Lidar based localization [**ndt_matching**]
 - NDT matching
 - Input: /filtered_points, /vehicle/twist
 - Output: /ndt_pose
- EKF Localization Fusion [**ekf_localizer**]
 - Input: /ndt_pose, /vehicle/twist
 - Output: /ekf_pose_with_covariance

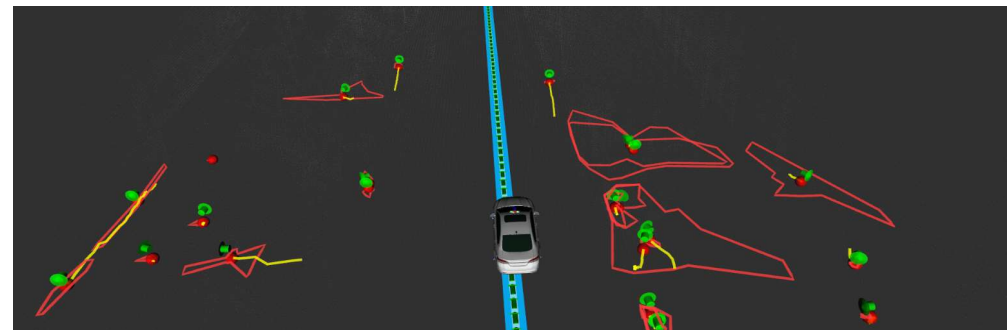
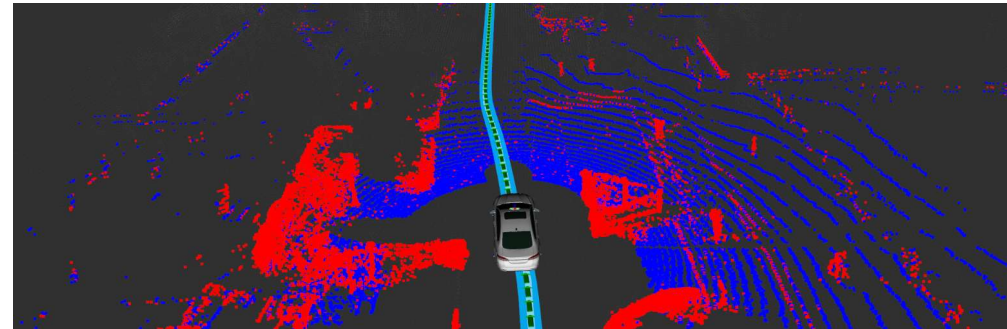


Localization / Autonomous Racing Graz



Object detection

- Ray ground filter [**ray_ground_filter**]
 - Separation ground / no ground
- Point cloud clustering [**lidar_euclidean_cluster_detect**]
 - NDT matching
 - Input: /points_no_ground
 - Output: /points_cluster
- Cluster tracker [**lidar_kf_contour_track**]
 - Input: /points_cluster
 - Output: /tracked_objects



Thanks for your attention!
Questions?

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markus.schratter@v2c2.at

